The College of Entertainment and the Arts is a Christ-centered, innovative, entrepreneurial arts community committed to rigorous artistic training, creative collaboration and professional growth.

Here you can train with outstanding faculty and distinguished industry professionals known as Artists in Residence. You can learn in state of the art facilities, connect to a vast network of professional artists, collaborate with students from various artistic disciplines, cultivate an entrepreneurial spirit that will fuel a sustainable career and, most importantly, perfect your art while strengthening your faith.

It is a place you can work on major motion pictures with professional production companies, train with Dove and Grammy Award winning musicians, learn animation from a Disney animator, work with Broadway professionals on major theatrical productions, curate art shows at our Open Gallery in downtown Nashville, develop the next big video game or mobile app, design for theatre, fashion runway shows, concerts, film and theme park attractions, and explore art from all over the world as a part of our global learning experience.

We offer more than one dozen undergraduate degrees and concentrations that will allow you to also combine your passion for arts and entertainment with other fields of study.

The Lipscomb University Graduate Studies in Film and Creative media offers three unique degrees designed to educate the next generation of artists to be independent, entrepreneurial filmmakers who graduate ready to create uplifting content for the digital entertainment marketplace.
School of Music
The School of Music shares Lipscomb University’s commitment to Christian liberal arts education and functions as an integral part of that commitment. Our mission is to lead students to an appreciation and comprehension of the creative spirit across time and culture, within the context of the Christian faith.

Recognizing that music is an integral part of a liberal arts education, the School of Music seeks to provide:

- innovative instruction for students pursuing careers in traditional and non-traditional music fields,
- engaging opportunities for each university student to participate in rich and varied musical experiences,
- enriching events for the university and larger community to experience music through concerts and collaborative workshops, and
- valuable resources for church music ministries.

Distinctives of the School of Music

The Lipscomb University School of Music is an accredited institutional member of the National Association of Schools of Music. The School of Music was also the first in the nation to require music majors to sit for the Associated Board of the Royal Schools of Music (ABRSM) exams and continues to offer students the opportunity and support for testing through the diploma level. Any incoming freshman student who has already passed the ABRSM Grade 8 Exam and wishes to major in music automatically qualifies for a music scholarship of $1,000 per semester.

The School of Music collaborates with the College of Bible and Ministry to offer an interdisciplinary major in worship ministry to provide students with the knowledge and skills to assist congregations in meaningful, purposeful times of worship.

The department’s applied music classes and private lessons are taught by full-time faculty, adjuncts or private instructors selected from the wealth of talent available in Nashville, including members of the Nashville Symphony Orchestra and leading studio musicians.

Private lessons and ensembles are open to all university students. Performance opportunities include: A Cappella Singers, University Singers, University Wind Ensemble, Chamber Orchestra, Jazz Ensemble, Vocal Ensemble, Opera Workshop, New Music Ensemble, String Ensemble and various chamber groups. Internships in music-related fields are available.

SALT participation opportunities are provided within the distinctive performance context offered by the department.

Career Opportunities

The School of Music provides formal preparation for the following careers:

- Teacher in public or private school settings, K-12
- Composer/arranger
- Independent music teacher
- Private studio teacher
- Studio musician
- Worship minister
- Orchestral musician
- Music editor
- Music publisher
- Music consultant
- Music critic
- Music educator
- Music technologist
- Graduate studies
- Professional singer/songwriter
- Strong liberal arts foundation for professional study in medicine and law and for anyone planning to use music in their chosen profession or for their personal enjoyment.

Departmental Admission and Curriculum Requirements

- Theory, music technology and piano placement exams prior to first registration
- Audition on major performance medium no later than end of first semester of study (scholarship audition serves as admission audition)
- Attendance at faculty and student recitals (8 semesters of Recital Seminar)
- Jury examinations at the end of each semester of applied lesson instruction
- Upper-division hearings at the end of the sophomore year
- ABRSM Grade 5 Exam (Grade 8 optional)
- Junior and senior recitals for performance and composition majors
- Senior recital for music teaching and contemporary music majors as well as those seeking to earn a B.A. or B.S. degree
- Ensemble participation for all music majors
• Piano proficiency (or Guitar proficiency option for Contemporary Music students)
• ABRSM diploma exam
• A minimum grade of “C” in all music courses

Requirements for Majors

Music Major (Instrumental Performance)
B.M. degree program
Total hours required— 78
Specific courses required—
Music 1111, 1121, 1133, 1143, 1202, 2111, 2133, 2143, 2402, 3011, 3112, 3303, 3403, 3413, 3423, 4002, 4012, 4020, 4103, 4113, 4433, 4612, 4632
Sixteen hours of private lessons on major instrument for credit, at least eight hours at the 3000 level.
Four hours of private lessons on a secondary instrument for credit.
Participation and a passing grade in a major instrumental ensemble are required for eight semesters for credit.
Enrollment and a passing grade in Music 2000 are required for eight semesters.

Note: No minor is required.

Music Major (Composition)
B.M. degree program
Total hours required— 78
Specific courses required—
Music 1111, 1121, 1133, 1143, 1202, 2111, 2133, 2143, 2402, 3011, 3112, 3303, 3403, 3413, 3423, 3503, 4012, 4020, 4103, 4113, 4423, 3513 or 4433, 4612, 4622 or 4632
Sixteen hours of private lessons in composition for credit, at least eight hours at the 3000 level.
Participation and a passing grade in a major ensemble for eight semesters for credit, including Music 1091 (New Music Ensemble) for two semesters.
Enrollment and a passing grade in Music 2000 are required for eight semesters.

Note: No minor is required.

Music Major (Piano Performance)
B.M. degree program
Total hours required— 79
Specific courses required—
Music 1111, 1121, 1133, 1143, 1202, 2111, 2133, 2143, 2402, 3011, 3112, 3303, 3403, 3413, 3423, 4012, 4103, 4112, 4232, 4423, 3513 or 4433, 4612, 4622 or 4632
Sixteen hours of private lessons in piano for credit, at least eight hours at the 3000 level.
Participation and a passing grade in Music 2211 Collaborative Piano are required for eight semesters.
Enrollment and a passing grade in Music 2000 are required for eight semesters.

Note: No minor is required.

Music Major (Vocal Performance)
B.M. degree program
Total hours required— 76
Specific courses required—
Music 1111, 1121, 1133, 1143, 1202, 2111, 2133, 2143, 2402, 3011, 3112, 3303, 3403, 3413, 3423, 3513, 4002, 4012, 4020, 4103, 4113, 4202, 4412, 4612
Sixteen hours of private lessons in voice for credit, at least eight hours at the 3000 level.
Participation and a passing grade in a major vocal ensemble is required for eight semesters for credit, including Music 1040 or 1041 (Opera Workshop) for two semesters.
Enrollment and a passing grade in Music 2000 are required for eight semesters.

Note: No minor is required.

Music Major (Contemporary Music)
B.M. degree program Total hours required— 78 (pending approval by the NASM Commission on Accreditation)
Specific courses required—
LU 1103 (Identity and Artistry)
Music 1111, 1121, 1133, 1143, 1202, 2111, 2133, 3013, 390V, 4012, 4020 or 4030, 4113
CMU 1012, 1013, 2013, 3023, 3033, 3042, 3052, 4033, 4042, 4052,
CMU 2043, 2053, 2063, 4023 (songwriting) or
CMU 2023, 2033, 3013, 4013 (production)
Eight hours of private lessons for credit, at least four hours at the 3000 level.
Participation and a passing grade in a major ensemble is required for eight semesters
Enrollment and a passing grade in Music 2000 are required for eight semesters.

Music Major
B.A. degree program
Total hours required— 46
Specific courses required—
Music 1111, 1121, 1133, 1143, 2111, 2133, 2402, 3403, 3413, 3423, 4001, 4020, 4612
Twelve additional hours to be chosen from—
Music 1202, 2143, 3112, 3303, 3513, 4002, 4103, 4112, 4202, 4232, 4412, 4612, 4622 or 4632, private lessons on a secondary instrument for credit (4 hours maximum), participation in additional ensembles for credit (8 hours maximum)
Eight hours in private lessons on major instrument for credit, at least four hours at the 3000 level.
Participation and a passing grade in a major ensemble for eight semesters.
Enrollment and a passing grade in Music 2000 are required for eight semesters.
Music Major
B.S. degree program
Total hours required—49-51
Specific courses required—
Music 1111, 1121, 1133, 1143, 2111, 2133, 2402, 3403, 3413, 3423, 4001, 4020, 4612
15-17 additional hours to be chosen from—
Music 1202, 2143, 3112, 3303, 3313, 3513, 4103, 4112, 4202, 4232, 4412, 4423, 4433, 4622 or 4632, private lessons on primary and secondary instruments and/or participation in additional ensembles (10 hours maximum)
Eight hours in private lessons on major instrument for credit, at least four hours at the 3000 level.
Participation and a passing grade in a major ensemble for eight semesters.
Enrollment and a passing grade in Music 2000 are required for eight semesters.
Total hours required—46-48
Specific courses required—
Biology 1134, 1144, 2114, 3514, 3524
Chemistry 1113, 1123, 2113, 2123, 2211, 2221
Mathematics 1113 and 1123 or 1314 and 2314
Physics 1214 and 1224 or 2414 and 2424

Note: The Bachelor of Science degree in music is paired with math/science courses that prepare students for a professional program in the sciences. The degree includes courses in mathematics and science and prepares students for the MCAT exam at the end of the junior year.

Music Teaching Major (Vocal/General Music)**
B.M. in Music Education degree program only
Leads to K-12 licensure
I. General education required of secondary and K-12 teacher education students. See the Department of Education section.
II. Professional education
A. Core professional education
B. Specialized professional education
Music 4202, 4213, 4243, 4412 or 4232
III. Subject matter specialization
Music 1111, 1121, 1133, 1143, 2111, 2133, 2143, 2402, 3112, 3413, 3423, 4000, 4020, 4112, 4612, 4622
Twelve semester hours for credit in ensembles are required. (8 hours in a major choral ensemble and 4 hours in opera workshop or smaller vocal ensembles.)
Eight hours of private voice for credit, or four hours voice and eight hours piano for credit are required, at least four hours at the 3000 level.
Enrollment and a passing grade in Music 2000 are required for eight semesters.

Interdisciplinary Major in Worship Ministry
See College of Bible and Ministry section for details.

Requirements for Minors

Music (General) Minor
Total hours required—15
Specific courses required—
Music 1111, 1133, 2402
Two semester credits selected from:
Music 1611, 1641, 1651 (piano)
Seven credit hours selected from other music offerings (except Music 1103)

Musical Minor (For Musical Theatre Majors Only)
Total hours required—17
Specific courses required—
Music 1111, 1133, 2402 (or TH 3083), 4020
Two semester credits selected from: Music 1611, 1641, 1651 (piano)
Five credit hours private or class voice
Four credit hours selected from other music offerings (except Music 1103)

Worship Ministry Minor
Total hours required—17
Specific courses required—
Music 1111, 1133, 2402, 3303, 3313, 3403, 4020
Two semester credits selected from: Music 1611, 1641, 1651 (piano)

Course Descriptions

Music (MU)
1000, 1001 A Cappella Singers (0, 1)
1010, 1011 University Singers (0, 1)
1020, 1021 Chamber Singers (0, 1)
1030, 1031 Vocal Jazz Ensemble (0, 1)
1040, 1041 Opera Workshop (0, 1)
1050, 1051 Wind Ensemble (0, 1)
1060, 1061 Jazz Ensemble (0, 1)
1070, 1071 Early Music Consort (0, 1)
1080, 1081 Orchestra (0, 1)
1090, 1091 Chamber Ensemble (0, 1, .01 String Ensemble, .02 Guitar Ensemble, .03 Flute Ensemble, .04 Percussion Ensemble, .05 New Music Ensemble
2200, 2211 Collaborative Piano (0, 1)
**Students who enroll in an ensemble for non-credit may not opt to change that to credit status after the published deadlines for making course changes in a given semester.

1012 Introduction to Music Technology (2) F
This course is designed for music students with little or no experience in live performance, recording or computer technologies. Basic computer skills, DAW recording principles, MIDI sequencing, basic signal flow and processing (both analog and digital), and familiarity with
microphones, cabling, mixers, amplification and
speakers are included in the course of study.
Minimum grade of “C” is required to proceed
to CMU 1012 (Digital Audio Production). This
course may be counted as elective credit but is not
a part of any major or minor program in music.

1103 Fundamentals of Music (3) F
This course is designed for music majors, worship
ministry majors, music minors and non-majors
with little or no previous training in music theory.
Written and aural skills, notation, rhythm, scales,
key signatures, time signatures, intervals and triads
are included in the course of study. Minimum grade
of “C” required to proceed to Music 1133. This
course may be counted as elective credit but is not
a part of any major or minor program in music.

1111, 1121 Sight-Singing, Ear-Training I (1) SP, II (1) F
Includes rhythmic, melodic and harmonic reading
and dictation, error detection and sight-singing.
Courses to be taken in sequence. Prerequisite for
1111 is Music 1103 or pass theory placement
exam. Corequisite, respectively: Music 1133 and
1143. Prerequisite for Music 1121 is a passing
grade in Music 1111. Minimum grade of “C”
required to proceed to Music 2111.

1133, 1143 Theory I (3) SP, II (3) F
The first year of college music theory, including
part-writing, harmonic analysis, and melodic
harmonization applied to music of the common
practice period (1600–1900). Courses to be taken
in sequence. Prerequisite for 1133 is Music 1103
or pass theory placement exam. Corequisite, respectively:
Music 1111 and 1121. Prerequisite for
Music 1143 is a minimum grade of “C” in Music
1133. Minimum grade of “C” required to proceed
to Music 2133, 3413 and 3423.

2000, 2001 Recital Seminar (0, 1)
Required of all music majors during every
semester of full-time enrollment.

2111 Sight-Singing, Ear-Training III (1) SP
Continuation of the development of aural skills
including dictation and sight-singing. To be taken
concurrently with Music 2133. Prerequisite: Music
1121. Minimum grade of “C” required to proceed
as music major.

2133 Theory III (3) SP
A study of chromaticism that includes a common
practice an introduction to Schenkerian reduction
techniques and the Nashville number system.
The course explores parallels in nomenclature and
technique between the common practice and
contemporary music, analyzing both classical
scores and lead sheets. Corequisite: Music 2111.
Prerequisite is a passing grade (“C” for majors) in
Music 1143.

2143 Theory IV (3) F
A study of post-tonal music and related
compositional materials, techniques and analytical
systems including impressionism, serialism, the
Hindemith series, integral serialism, electronic
music, indeterminacy, minimalism and Forte set
theory. Includes a study of compositional process
in traditional Indian classical music and other
world musics. Prerequisite is a passing grade (“C”
for majors) in Music 2133.

2402 Music Literature (2) SP
A survey of music literature from the historical
periods, with listening experiences and
examination of scores of representative works.
Prerequisite: minimum grade of “C” in Music
1143. Meets 3 hours.

2843 Brass and Percussion Methods (3) SP
Offered even-numbered years
Develops functional playing ability and
pedagogical considerations for the brass and
percussion instruments.

2852 Woodwind Methods (2) F
Offered odd-numbered years
Develops functional playing ability and pedagogical
considerations for woodwind instruments.

2881 String Methods (1) SP
Offered odd-numbered years
Develops functional playing ability and
pedagogical considerations for string instruments.

300V Independent Study (1, 2, 3)
Offered in unusual situations.

302V Special Topics in Music (1-3)
Offered on demand
A variety of topics will be offered. The course will
provide an in-depth study of the specified topics
which normally receive only brief mention in
survey courses. Topics will be announced in the
semester schedule. Prerequisite: consent of the
instructor and academic chair.

3011 Junior Recital, Performance Emphasis (1) F, SP
A demonstration of the student’s performance
fluency at the close of the junior year.

3013 Jazz and Pop Music Theory (3) F
Explores tonal, harmonic and rhythmic analysis
of American music including jazz, blues, country,
gospel and rock. American and British pop
music from early rock-n-roll to today’s EDM
is also addressed. Includes aural transcription
of music and the creation of musical scores and
lead sheets as well as a study of the techniques of
re-harmonization and advanced modal harmony.
Prerequisite is a passing grade (“C” for majors) in
Music 2133.

3112 Form and Analysis (2) SP
A study of the general principles which govern the
structure of music. The course includes experiences
in Schenkerian reduction analysis and covers
traditional Western music forms in many genres,
as well as form in popular music and various world
musics. Prerequisite: Minimum grade of “C” in
Music 2143.

3203 Music for Children (3) F, SP
A study of the child's singing voice and a survey
of age appropriate materials, methods, and
activities. Fulfills the arts requirement for all
3303 Music in Worship I (3) F*
Designed to provide the potential worship leader/minister with the musical tools necessary to function effectively in a local congregation. The course will focus on leading congregational worship and finding music appropriate for worship and working with church singers, both individually and in praise teams or choirs. Open to students in any degree program.

3313 Music in Worship II (3) SP*
Offered odd-numbered years
This course is designed to provide the potential worship leader/minister with the practical tools necessary to plan worship and administer a worship ministry in a local congregation. The course will focus on the following areas: identifying and utilizing worship ministry resources, planning meaningful worship services, arranging music for a cappella worship, utilizing worship related software and technology and administering a music/worship ministry. Prerequisites: Music 1121, 1143 and 3303.

3403 History of Church Music (3) SP*
Offered even-numbered years
A study of the history of music in the church with emphasis on the cultural backgrounds and practice of music in the Bible, the impact of the Reformation, and recent trends within American church music. Open to students in any degree program.

3413, 3423 History of Music I, II (3, 3) F, SP
A survey of music in Western culture from its ancient Greek beginnings to the present; particular attention is given to the development of stylistic concepts through the extensive use of scores and recordings. Prerequisite: Theory III and minimum grade of "C" in MU 2133 and MU 2402.

3503 Digital Audio Synthesis (3) F
Offered even-numbered years
Fundamental concepts and techniques of digital audio synthesis, signal processing, and sound design, including an introduction to applications for recording, sequencing, editing and synthesis relevant to the generation, processing, recording and reproduction of sound.

3513 Solo Vocal Literature (3) SP
Offered even-numbered years
Survey of art song literature from Italy, France, Germany, Great Britain, Russia, Spain, South America, eastern Europe and the United States. The student will become familiar with basic and advanced vocal literature for all voice types to learn to program, plan and develop solo recitals. Prerequisites: One year of private voice study, Music 2402.

390V Internship in Music (1–3)
Provides students the opportunity to gain experience in a work setting. Prerequisite: proposal submitted to professor in charge and approved by academic chair. Open to juniors and seniors.

4000 Recital (0)
Senior, emphasis in teaching.

4001 Senior Recital (1) F, SP
A culmination of the student’s performance and scholarly study, representing work across multiple semesters. In addition to a traditional recital format, a lecture recital or equivalent project may be approved to fulfill this degree requirement.

4002 Pedagogy Practicum (2) SP
Offered even-numbered years
A structured opportunity for pedagogy students to gain experience in teaching beginning students under the supervision of experienced instructors.

4012 Senior Recital, Performance Emphasis (2) F, SP
A culmination of the student’s performance study, representing work across multiple semesters to develop performing fluency on a body of literature, as well as additional research for purposes of analysis, historical performance practice and program preparation.

4020 Piano Proficiency (0)
The piano proficiency is a demonstration of student’s keyboard skills. It includes scales and arpeggios, score reading, transposition, harmonization and sight reading. In addition, students will prepare and perform a composition of intermediate difficulty. Requirements differ for music majors, worship ministry majors, church music and general music minors. This should be attempted by the end of the fourth semester of study.

4030 Guitar Proficiency (0)
The guitar proficiency is a demonstration of student’s guitar skills. It includes assessment of right-hand techniques (strumming, finger-picking), chord voicings and sight-reading of an intermediate level chord chart. This barrier is an option for majors in contemporary music (in lieu of the piano barrier). Students will prepare and perform a composition of intermediate difficulty and should attempt this barrier by the end of the fourth semester of study.

4103 Counterpoint (3) F
Offered odd-numbered years
A course designed to give students writing experience in two- and three-voice 18th century counterpoint. Major projects will include the writing of a two-part invention, a passacaglia and three-voice fugue. Prerequisite: MU 2133.

4112 Orchestration (2) SP
The techniques of writing for orchestral instruments individually and in various combinations. The range, transposition and idiomatic characteristics of each instrument are studied. Projects will include writing for orchestra and/or wind ensemble and preparation of Nashville number system charts for smaller ensembles. Prerequisite: MU 2133.

4202 Voice Pedagogy (2) F
Offered even-numbered years
A study of the various techniques and concepts used in teaching voice. Special emphasis is placed
on learning to communicate sound principles of vocal production. Required of all vocal applied and music teaching majors.

4213 Choral Methods (3) SP
Offered even-numbered years
A detailed study of the vocal music program in the secondary schools; emphasis is given to appropriate methods and materials of instruction. Lab included.

4224 Instrumental Methods (4) F
Offered even-numbered years
A detailed study of the secondary instrumental music program emphasizing classroom discipline and methods, materials of instruction, teaching philosophy, musical acoustics, literature selection and marching show charting and design.

4232 Piano Pedagogy (2) F
Offered odd-numbered years
A study of teaching methods and materials, the history of pianism, professional organizations and business aspects of teaching.

4243 Elementary School Music (3) F
Offered even-numbered years
Methodology, aims and materials of teaching music in elementary school, including Orff and Kodaly techniques; required of all music education majors and music minors who are interdisciplinary K-6 majors. Lab included.

4412 Diction for Singers (2) F
Offered odd-numbered years
Diction for Singers will train students in using the International Phonetic Alphabet (IPA) and in pronouncing Latin, Italian, French and German for the purposes of singing art songs and choral compositions. The class will include information on how to pronounce each language as well as practical experience with beginning level vocal solo literature and secondary level choral pieces.

4423 Piano Literature (3) F
Offered even-numbered years
A survey of harpsichord and piano literature from the 18th century to the present. Prerequisite: Music 2402.

4433 Instrumental Chamber Literature (3) SP
Offered even-numbered years
A survey of chamber music literature written for string and wind instruments from the Renaissance to the present, with special emphasis on major works within each type of instrumentation and within the output of major composers for chamber ensembles. In addition to a core of essential works, special emphasis (major course project) will be given to the performance areas of the individual students. A significant portion of the class will be spent in listening and score reading. Prerequisite: Music 2402.

4612 Conducting (2) F
Introduction to the physical and psychological fundamentals of conducting, with limited emphasis on interpretation, style and rehearsal procedures. Prerequisites: Music 1121 and 1143.

4622 Choral Conducting and Literature (2) SP
Offered odd-numbered years
A study of specific techniques used in conducting and rehearsing choral ensembles and a survey of choral literature representative of the commonly performed styles. Prerequisite: Music 4612.

4632 Instrumental Conducting and Literature (2) SP
Offered odd-numbered years
Exposure to specific techniques used to conduct and rehearse instrumental ensembles with specific emphasis on score analysis and available literature for the medium, both from a functional and historical standpoint. Prerequisite: Music 4612.

Instruction in Contemporary Music (CMU)

1012 Digital Audio Production (2) S
An introduction to the basics of digital audio production, this course examines the roles of musician, vocalist, producer and engineer in the creation of audio. The student learns the digital workstation environment of Pro Tools and Logic, including MIDI, samples, softsynths, plugins and outboard gear. Prerequisite: a minimum grade of “C” in MU 1012, Introduction to Music Technology, or a passing grade on the music technology placement exam.

1013 Introduction to Music Business (3) S
A survey course in the fundamentals of the commercial music business, including Nashville-centric music recording history, vocalization/ job survey; aesthetics, ethics, entrepreneurship, leadership, corporate music business practice, human resources, legal and business affairs, accounting, administration, finance and capitalization, commerce, common income streams, copyright, publishing, PROs, licensing, communication, manufacturing, publicity, traditional and interactive promotion and marketing, distribution models, artistry, the role of innovation and virtuosity, live performance, touring, booking, career strategies, independent music, major label business, artist development, A&R, artist and project management, survey of digital media and converging technologies, and an overview of graphic arts, photography, and video production as they relate to the music business.

2013 Music Entrepreneurship (3) F
Designed to create competitive music entrepreneurs, focused on life and music-making entrepreneurial skills. Class sessions are split between lecture, case studies of Nashville-centric music entrepreneurs and beyond, and the creation of real-time entrepreneurial student projects. Students are required to cultivate exceptional computer and office skills with mastery in two or more music industry related software platforms (e.g. InDesign, ProTools, Logic, Final Cut Pro, Word). Application of content will be made to both Songwriting and Music Production majors.

2013 & 2033 Music Production I, II (3,3) F/S
Focused on the twin emphasis of classic Nashville-centric record production and engineering
knowledge, techniques, and equipment, and current digital music production/engineering techniques, platforms, and plug-ins. This is an immersive course, involving hands-on study and work with Nashville producers, engineers, and session musicians on campus and in studios throughout Music City. Students will receive instruction in the fundamentals of sound, production trends, recording/engineering methodologies, basic and complex signal flow, critical/analytical listening, acoustics, basic audio and engineering principles, digital multi-track recording, general and advanced production and engineering techniques, MIDI, sample library and software survey and use, analog and digital equipment survey and use, musical instrument history and use, cabling, console and patch-bay routing, music production for film and creative media, mixing, remixing, mastering, and working knowledge of both Pro Tools and Logic production platforms. Second semester builds upon the previous encouraging the development of skill and ability, as well as a flexible, entrepreneurial approach to the diversity of music production work common to the music business in Nashville and beyond. Must be taken in Sequence.

2043 & 2053 Songwriting I, II (3,3) F/S
A year-long, immersive course, involving hands-on study and work with Nashville songwriters, music publishers, producers, and session musicians on campus and in studios throughout Music City. The course focuses on the twin emphasis of classic Nashville-centric solo and collaborative songwriting history and technique, and current digital music production songwriting methods. The second semester builds upon the previous encouraging the development of skill and ability, as well as a flexible, entrepreneurial approach to the songwriting and composition work common to the music business in Nashville and beyond. Must be taken in Sequence.

2063 Lyric Writing Lab (3) F
A hands-on, advanced course focused specifically on the art of lyric writing. Students will study specific exceptional lyrics from writers past and present (including Nashville greats), as well as the form, function, and analysis of lyrics in general. Students will write lyrics alone and in collaboration with others. The course reveals common techniques and structures and promotes the development of a literate, imaginative mind. Prerequisite is a minimum grade of "C" in Songwriting II.

3013 Pro Tools Mix Techniques (3) F
An introduction to the art and science of mixing digital audio in Pro Tools from multi-track source material to two-track stereo master. Students learn critical listening, signal flow, mix prep protocols, editing, balancing, gain optimization, sub-grouping, frequency analysis, equalization, compression/limiting, effects and general sonic manipulation and treatment of source material in the assembly of a mix. Prerequisite: CMU 2033 Music Production II.

3023 History of Popular Music (3) S
A Nashville-centric and globally-informed overview of the history of popular music. The course explores varied roles, techniques, philosophies, and achievements of songwriters and musicians throughout recent popular music history. It is popular artist and recording focused, with a secondary emphasis on the historical business relationship between artists and music publishers/A&R staff. The course is an invitation to students to appreciate songwriting’s past and imagine themselves in its future.

3033 Studio Arranging and Improvisation (3) S
A course focused on audio production, including the art of arranging for a Nashville-centric studio tracking session with musicians, and within the producer/programmer digital workspace of Pro Tools and Logic. Course content includes immersion in melodic, harmonic, rhythmic, and soundscape studies, frequency analysis and function of instrumentation, the art of improvising, and history and contemporary trends in arranging. Students must have approved competency in DAW editing and programming, music notation by hand, chord voicings and names, and the Nashville number system of chord designation. Application of content will be made to both Songwriter and Music Production majors.

3042 & 3052 Catalog & Portfolio I, II, (2,2) F/S – Year One
Year one of Catalog & Portfolio, designed to instruct 3rd year students in the creation of a competitive song catalog and/or music production portfolio. Students will imagine and create a catalog/portfolio drawing upon their ever-expanding songwriting and audio production technique and skill. Instruction will be given on imaging and marketing strategies for presenting the songwriter/producer's work to potential artists, music publishers, and Ad/Film & TV music supervisors. The course teaches the student to manage a song catalog, both in physical form and as an online catalog, and involves classroom and studio participation, as well as self-directed production and songwriting. May be taken out of sequence with approval.

3062 Songwriting and Production for Digital media (2) S
Focuses on developing the foundational songwriting, composing, and production skills needed in creating for digital media, film and television. Comprehensive in scope, the course surveys a wide variety of techniques and practices, styles, genres, and uses for commercial music in digital media, from web ads to episodic television. Students will write for specific digital media uses and trace the use from ideation to market. Uniquely, this course interacts with Film & Creative Media providing students with real-time projects to analyze and score.

4013 Legendary Productions and Producers (3) F
A survey of legendary productions and producers across multiple genres, including rock, country, and pop. This is step-wise instruction in the essential choices that make up history-making, legendary
recordings. The course guides students through an in-depth analysis of the recording artist’s performances, how the producer and engineer captured those recordings, and how the recordings were enhanced through instrumentation and additional production and mix choices. Critical listening and the cultivation of analytical and naming skills are at the heart of this music production course. Prerequisite: CMU 3013 Pro Tools Mix Techniques.

4023  Legendary Songs and Songwriters (3) F
This survey course looks at legendary songs and songwriters across multiple genres, including rock, country, and pop. This is step-wise instruction in analyzing the essential elements and choices that make up history-making, legendary songs. The development of critical listening skills, analytical skills, and learning to differentiate and name uniqueness are at the heart of this songwriting course. Prerequisite: CMU 2063 Lyric Writing Lab.

4033  Business of Songwriting & Music Production (3) F
Focuses on all things business related to songwriting and music production including contact structures and strategies, interaction with artists and publishers, record companies, and business affairs, as well as co-writer selection and project scheduling, budgeting, problem-solving, and knowledge of the various income streams related to songwriting and music production. Students will experience hands-on immersion in the entrepreneurial fundamentals of managing a musical career over a lifetime.

4042 & 4052  Catalog & Portfolio III, IV (2,2) F/S – Year Two
Year two of Catalog & Portfolio, designed to instruct 4th year students in the creation of a competitive song catalog and/or music production portfolio. Students will imagine and create an advanced catalog/portfolio drawing upon their ever-expanding songwriting and audio production technique and skill. The course teaches the student to manage a song catalog, both in physical form and as an online catalog. Involves classroom and studio participation, as well as self-directed production and songwriting. May be taken out of sequence with approval.

Class Instruction in Applied Music (MU)
1202  Issues for Music Professionals (2) SP
Offered odd-numbered years
A study of the problems and issues confronting performers that are not covered in other courses. Topics include stage etiquette, program construction, performance anxiety and the psychology of performing, auditions, time management, practice techniques and networking resources. The class also suggests ways to stay current on performance practices and remain aware of the music scene in major metropolitan areas.

1541  Class Voice (1, 1) F, SP
A study of the fundamentals of singing, including breathing, posture, diction and voice quality. Should be taken prior to private voice study for students with little experience.

1641  Class Piano (1, 1) F, SP
Introductory keyboard instruction designed to develop facility with major and minor scales, simple cadences, sight-reading, improvisation and harmonization of simple melodies with primary chords and transposition.

1651  Class Piano (1, 1) F, SP
Elementary keyboard instruction designed to develop facility with major and minor scales and arpeggios, chords, improvisation, sight-reading in four-part textures, harmonization of simple melodies with appropriate chords and accompaniment patterns and transposition beyond five-note positions. Prerequisite: Music 1642 or placement by piano faculty.

1741  Class Guitar (1, 1) F, SP
Introductory guitar instruction designed to develop facility with major, minor and dominant seventh chords, right-hand technique, rhythmic patterns and reading of basic guitar charts.

Individual Instruction (MU)
Individual instruction classes require, in addition to the tuition charge, a special fee as listed in Section 4. Courses numbered 3000 or above require consent of the department. Any individual instruction course may be repeated.

1410  Composition (0)
1411, 3411  Composition (1, 1)
1412, 3412  Composition (2, 2)
1510  Voice (0)
1511, 3511  Voice (1, 1)
1512, 3512  Voice (2, 2)
1610  Piano (0)
1611, 3611  Piano (1, 1)
1612, 3612  Piano (2, 2)
1710  Guitar (0)
1711, 3711  Guitar (1)
1712, 3712  Guitar (2)
1810  Strings (0)
1811, 3811  Strings (1, 1)
1812, 3812  Strings (2, 2)
1910  Brass, Woodwinds, Percussion (0)
1911, 3911  Brass, Woodwinds, Percussion (1, 1)
1912, 3912  Brass, Woodwinds, Percussion (2, 2)
School of Theatre and Cinematic Arts
Department of Theatre

Beki Baker, Assistant Professor and Academic Chair
Larry A. Brown, Professor
David Hardy, Assistant Professor
Mike Fernandez, Dean College of Entertainment and the Arts

The Lipscomb University Department of Theatre is dedicated to training the next generation of believer artists who seek to have a positive influence on the world and become leaders in the entertainment industry. To achieve this, we have created a department built on the ideals of community, worship and quality training. It is also our goal to build an exciting theatre known for quality productions that entertain as well as challenge the community.

B.F.A. in Theatre with Track Emphasis
This pre-professional degree allows the dedicated theatre student an opportunity to take classes geared toward a specific interest in theatre. This degree is appropriate for those who upon graduation wish to go directly into the professional theatre world. It is also designed for those who wish to go to graduate school for an M.F.A.

B.A. Degree in Theatre, Theatre Ministry or Theatre Education
The general theatre degree plan is an excellent choice for students who love theatre but also have other interests. Students wishing to double-major in theatre and some other field should pursue the general theatre degree.

The theatre ministry degree is an exciting area that is growing rapidly. We want to broaden the definition of theatre ministry and are looking for students who are eager to define what it means to infuse faith with every aspect of life and career.

Teaching is a noble career, and Lipscomb is known for producing excellent teachers. Students interested in teaching at the elementary, junior high, or high school level should choose the theatre teaching major.

Distinctives of the Theatre Department
Prestigious Advisory Board
Our department boasts an advisory board of Nashville's finest theatre professionals from the Nashville Shakespeare Festival, Nashville Repertory Theatre, Studio Tenn, Blackbird Theater Company and many others.

Internships
Students are encouraged each summer to participate in internships throughout the city and the country. Our students have served at several prestigious theatres including the Nashville Children's Theatre, Nashville Repertory Theatre, Barrington Stage Company, Creed Repertory Theatre and the Nashville Shakespeare Festival.

London Study Abroad and New York Trip
Theatre students have a unique opportunity to spend a summer in London studying theatre and attending shows in London's vaunted West End. Students can also spend one week a year going to New York to see Broadway shows and take workshops. Both trips offer course credit.

Foundation Dance Theatre
Newly founded by dance faculty members, Foundation Dance Theatre expands the training of Lipscomb University students interested in performing dance. FDT hosts auditions every semester for those interested, and all interested may apply.

Strong Professional Connections
Lipscomb is committed to hosting visiting artists with strong professional credentials. Previous artists include Broadway performers Eden Espinosa, Chuck Wagner, Eric Peterson, Emily Ferranti, among many national tour artists. Major playwrights include John Patrick Shanley, Tina Howe, and Nashville-favorite Nate Eppler. Lipscomb also hires many local artists to share their areas of expertise.

Faculty Are Working Professionals
All of our faculty members currently work or have worked professionally at theatres across the nation. Academic Chair Beki Baker served as Education Director at the Nashville Shakespeare Festival, Vali Forrester is Artistic Director of Nashville’s Actors Bridge Ensemble, and Nat McIntyre performed in the Lincoln Center Theatre’s production of War Horse, to name a few.
Career Opportunities

- Actor
- House manager
- Box office
- Personal manager
- Producer
- Critic
- Director
- Costume draper
- Dresser
- Creative dramatics
- Multi-media sales
- Recreation
- Recreational organizations
- Consultants
- Agent
- Key grip
- Marketing manager
- Choreographer
- Costume designer
- Scenic designer
- Sound engineer
- Technical director
- Voice coach
- Workshops
- Industrial shows
- Community theatres
- Theatre industries
- Sales
- Artistic director
- Best boy
- Publicity
- Production coordinator
- Costume cutter
- Dramaturge
- Fight choreographer
- Communication
- Radio broadcasting
- Park districts
- Artists
- Engineers
- Gaffer
- Lighting designer
- Casting director
- Costume builder
- Props master
- Screenplay writer
- Stage manager
- Theatre manager
- Teaching
- Commercials
- Television
- Corporations
- Technicians

In addition to the fields listed above, there are other less obvious applications of the theatre degree. Theatre has been a growing trend by many graduate programs to encourage undergraduates to get a degree in something that is not directly related to their particular area. Law schools, medical schools and the like are beginning to understand how powerfully the following skills, all integral to theatre training, can equip one for "real life:" working within a deadline, collaborative effort, stamina, conceptual skills, analytical thinking, fiscal responsibility, creativity, working successfully with people, communication skills, management skills, organizational ability, making an idea become tangible, creative research, taking direction, problem-solving and the confidence to embrace new ideas.

Requirements for Majors

Theatre Major with Track Emphasis
B.F.A. degree program

Acting Track Emphasis
Total hours required - 63
Specific courses required -
  Theatre 1513, 1533, 2113, 2123, 2143, 2153, 2223, 2453, 3013, 3033, 3043, 3113, 3433, 3443, 4023, 4102, 4112, 4nnV (3)
  FD 1213
Eight 1-hour practica are required

Musical Theatre Track Emphasis
Total hours required - 62
Specific courses required:
  Theatre 1513, 1533, 2113, 2123, 2143, 2153, 2453, 3013, 3433, 3443, 4033, 4043, 4102, 4112, 4nnV (3)
  TH 2131
  Theatrical Choreography (8) are required
Eight 1-hour practica are required
FD 1213

Note: Must complete prescribed minor in music

Directing Track Emphasis
Total hours required - 57
Specific courses required -
  Theatre 1513, 1533, 2113, 2123, 2143, 2223, 2453, 3013, 3033, 3043, 3113, 3433, 3443, 4023, 4102, 4112, 4nnV (3)
  FD 1213
Eight 1-hour practica are required

Musical Theatre Track Emphasis
Total hours required - 62
Specific courses required:
  Theatre 1513, 1533, 2113, 2123, 2143, 2153, 2453, 3013, 3433, 3443, 4033, 4043, 4102, 4112, 4nnV (3)
  TH 2131
  Theatrical Choreography (8) are required
Eight 1-hour practica are required
FD 1213

Note: Must complete prescribed minor in music

Theatre Major
B.A. degree program
Total hours required - 54
Specific courses required -
  Family and Consumer Science 3103
  Theatre 1513, 1533, 2113, 2123, 2223, 2453, 3023, 3033, 3433, 3443, 4102, 4112
Eight one-hour practica are required
Nine hours theatre electives

Theatre Ministry Major
B.A. degree program only
Total hours required - 51
Specific courses required -
  Family and Consumer Science 3103
  Theatre 1513, 1533, 2113, 2153, 2453, 3413, 3433, 3443, 3491 (3), 4102
Eight 1-hour practica are required

Theatre Teaching Major
B.A. degree program only
Total hours required - 44
I. General education required of secondary and K-12 teacher education students. See the College of Education section.
II. Professional education
   A. Core professional education
   B. Specialized professional education: Theatre 3403
III. Subject matter specialization
   Specific courses required:
      Theatre 1513, 1533, 2113, 2123, 2153, 2223, 2453, 3023, 3033, 3043, 3433, 3443, 4102, 4112
Eight 1-hour practica are required

Requirements for Add-on Licensure in Theatre Education
Total hours required— 29
Specific courses required—
  Theatre 1513, 1533, 2113, 2153, 2453, 3413, 3433, 3443, 3491 (3), 4102
Entertainment Design Major with Emphasis in Theatre
Total hours required - 67
Specific courses required:
  Theatre 1513, 1533, 2113, 2453, 3013, 3033 or 3133, 3433, 3443, 4102, 4112
Upper level Design / Production Requirements 9 hours selected from:
  Theatre 3033 or 3133 (in addition to above req.), 3053, 3063, 3073, 3133, 4113, 4123
  Fashion and Design 3043, 3053, 3153, 4143
Eight 1-hour practica are required

Note: Must complete additional requirements listed in Department of Fashion and Design

Requirements for Theatre Minor
Total hours required - 18
Specific courses required:
  Theatre 1513, 1533, 2453
Three 1-hour practica are required
6 hours theatre electives

Requirements for Secondary Emphasis
Theatre majors may also choose to minor in theatre by choosing from the areas below, or they may seek approval of a course of study designed specifically for their interests.

Acting Minor
Total hours required - 18
Specific courses required:
  Theatre 1513, 2153, 2253, 3123, 4013, 4nnV

Dance Minor (Open to all university students)
Total hours required - 18
Specific courses required -
  Theatre 2131 (9 hours), 4043, 4nnV
One 3-hour upper-level elective approved by advisor

Design/Tech Minor
Total hours required - 18
Specific courses required -
  Theatre 2163 or 2213, 3023, 3033, 4nnV
Select two from the following:
  Theatre 3053, 3063, 3073

Directing Minor
Total hours required - 18
Specific courses required -
  Theatre 2113, 2223, 3033, 3113, 3093, 4023

Film & Creative Media Minor
Total hours required - 18
Specific courses required -
  Theatre 1533, 3491 (3)
  FICM 1603, 1703, 1803
Three hours theatre electives selected from:
  CO 4104, MU 3503, FICM 3xnV (Producing in the Digital Age or Acting for Film)

Music Minor (For Musical Theatre Majors Only)
Total hours required — 17
Specific courses required —
  Music 1111, 1133, 2402 (or TH 3083), 4020
Two semester credits selected from:
  Music 1611, 1641, 1651 (piano)
Five credit hours private or class voice
Four credit hours selected from other music offerings (except Music 1103)
Playwriting Minor
Total hours required – 18
Specific courses required:
- Theatre 1513, 2223, 3093, 4nnV
- One 3-hour theatre elective approved by advisor
- English 2903 or 363 or 373

The Production track is designed for the student who wants to make films. It is a hands-on program where a student will learn to write, film and edit films of all kinds.

The Film Studies track is designed for students who want to receive a theoretical understanding of film and digital media and its impact on society. It is an interdisciplinary degree in which students take classes from several different departments on campus. The film studies minor is administered through the English and Modern Languages Department; please reference that department's section for requirements for the minor.

Course Descriptions
Theatre (TH)
1513 Beginning Acting (3) F
Basic training in acting choices, stage technique and creating a character. Involves scene work and character analysis, includes laboratory. Laboratory graded and credited with course.

1533 Text Analysis (3) SP
Students learn basic concepts of dramatic theory and apply them in a critical examination of plays, using five different methods to achieve a detailed understanding of a script in preparation for a production.

2113 Beginning Directing (3) F
Basic principles governing play structures, choice and casting are discussed. Requires student directed scenes with lab. Laboratory graded and credited with course.

2123 Voice and Diction for the Stage (3) SP
Voice and diction fundamentals, used to develop vocal resonance, projection and articulation, as well as the natural connection of voice to action playing. Prerequisites: Theatre 1513.

2131 Theatrical Choreography: Various styles (1) F, SP
A practical class for developing the performer's technique in various forms of dance for the musical theatre.

2143 Movement for the Stage (3) SP
Theory and application of movement, combat techniques, Viewpoints and Laban technique, the elements of a physical regimen in order to develop physical coordination, flexibility, strength, spontaneity and awareness of the body in presentational space. Prerequisite: Theatre 1513.

2153 Intermediate Acting (3) F
An application of the Meisner approach to acting, toward producing a scene/character study based on a modern American play. Prerequisite: Theatre 1513.

2163 Drafting for the Theatre (3) SP
Offered even-numbered years
Introduces technical drafting from basics through advanced practices in theatre including ground plans, sections, elevations, scaling, etc. Prerequisite: Theatre 2453.

2213 Rendering Media (3) SP
Offered odd-numbered years
Introduces design students to multiple software packages that create, edit, manipulate, animate and present visual design work.

2223 Playwriting (3) SP Offered odd-numbered years
This course is designed to encourage and nurture Christian playwrights. It introduces students to playwriting terms and strategies while applying the process of defining and analyzing the dramatic elements in a play script. By the end of the course, students will write a one-act play.

2233 Theatre for Young Audiences (3) SP
Offered odd-numbered years
Students will learn about ways of organizing a theatre program and its productions. It will also address issues of concern such as age-appropriateness, building of theatre seasons, acquiring grant money, and gender-blind and color-blind casting, as well as many others.

2243 Theatre in New York (3) W
This trip exposes theatre majors and minors to New York Theatre. They view Broadway and off-Broadway productions and reflect upon on their experiences.

2253 Stage Combat (3) F
Offered even-numbered years
This course teaches students how to use safe and effective stage fighting techniques.

2453 Introduction to Technical Theatre (3) F, SP
Analyzes technical elements of production, building a foundation of technical terminology and understanding.

3013 Makeup for the Stage (3) SP
Practical application of all processes and types of stage makeup. Theatre majors only.

3033 Theatre Management (3) SP
Offered odd-numbered years
Familiarizes students with the fundamentals of running a professional or educational theatrical program (administration and budgeting, grant writing, season selection, box office, house management and marketing) as well as the practical and theoretical aspects of stage management for theatrical productions.

3043 Improvisational Acting (3) F
Improvisational techniques explore the inner sources of spontaneous creation by exercising commitment and creative freedom in each moment of performance. Students study improvisational theory and enact performances designed to build spontaneous awareness. Prerequisite: TH 1513.

3053 Costume Design (3) F
Offered even-numbered years
Costume designing from a production approach through design theory, figure drawing and a study of fabric. Theatre majors only or consent of instructor. Prerequisite: Theatre 2453.
3063  Lighting Design (3) F  
**Offered even-numbered years**
Teaches students the concepts of lighting design and lighting technology. Students will learn how to implement communication, technology, organization and creativity in the lighting industry. Prerequisite: Theatre 2453.

3073  Scene Design (3) F  
**Offered even-numbered years**
This course will allow students to develop drafting, rendering, painting, model-making and communication skills. Students will study historical, as well as contemporary, design techniques. Prerequisite: Theatre 2453.

3083  Musical Theatre History (3) SU  
**Offered odd-numbered years**
An online course involving watching musicals and reading about their history, this class will teach students about the evolution of the American musical.

3093  Dramaturgy (3)  
**Offered on demand**
This course defines the role of dramaturgy as literary advisor in the process of producing plays. Various methods of research into the historical, cultural, and literary background of a play are discussed and applied.

3113  Intermediate Directing (3) SP  
**Offered even-numbered years**
Principals of directing musical theatre, including staging techniques and working with choreographers, music directors, and accompanists are explored. Prerequisite: Theatre 2113.

3123  Choreography (3) SP  
Examines strategies and techniques involved in creating dance compositions for multiple dance styles and performance types. Students gain experience with casting, choreographing, and teaching. Consent of instructor required.

3133  Stage Management (3) SP  
**Offered even-numbered years**
Students work through the stage management process from pre-production to post-production, learning from area professionals and practicing on productions simultaneously. Prerequisite: Theatre 2453.

3403  Methods of Teaching Theatre (3)  
**Offered on demand**
This course equips the theatre education major with an introduction to curriculum development and classroom activities to teach drama classes in high school or junior high settings. Field placement opportunities.

3413  Creative Dramatics (3) SP  
**Offered even-numbered years**
An overview of children's theatre: understanding the literature, acting techniques, design concepts, and the production presentation. Field placement opportunities. This course may satisfy the SALT Tier II requirement.

3433  History of Theatre I (3) F  
**Offered even-numbered years**
Theatre history from its Greek origins to 18th century European practice. Prerequisite: Theatre 1533.

3443  History of Theatre II (3) F  
**Offered odd-numbered years**
Theatre history from 19th century romanticism to modern theory and practice. Prerequisite: Theatre 1533.

3491  Theatre Workshop: Practicum (1) F, SP  
A practical course in technical aspects of theatre production, including sets, lighting, sound, design, management, costumes, and chapel. The course may be repeated each semester for credit up to 8 hours.

4013  Advanced Acting (3) SP  
**Offered even-numbered years**
This course focuses on Shakespeare and is designed to help actors develop their approach to Shakespeare's plays. Emphasis is placed on the mechanics of analyzing, interpreting, and internalizing Shakespeare's texts with the end goal of bringing them to full emotional and creative life. Students also study Shakespeare's canon and place as a historical figure. For theatre majors only. Prerequisites: Theatre 1513, 2153.

4023  Advanced Directing (3) SP  
**Offered odd-numbered years**
Principles of directing various styles and periods focusing on the ability of the director to bring a creative viewpoint to bear on the work. Requires student-directed scenes with lab. Laboratory is graded and credited with course. For theatre majors only. Prerequisite: Theatre 2113.

4033  Period Styles (3) SP  
**Offered odd-numbered years**
This course introduces an approach to performing in a range of historic works through reorganization of basic acting methods. It will familiarize students with classical dramatic literature. It will also teach them how to use textual clues to understand character development, while applying various acting styles in performance. Through their study of period styles and acting, students will also find the correlation between faith and art. Prerequisites: Theatre 1513, 2153.

4043  Musical Theatre Performance Workshop (3) F  
**Offered even-numbered years**
This course will allow students to explore all aspects of musical theatre performance. Students will work with musical theatre productions for the 18th-20th centuries. Students will also be taught the singing, acting and technical aspects of musical theatre.

4102  Senior Seminar I (2) F  
This course is designed to assist students in making the transition from college to the “real world.” Through the development and understanding of creating resumes, auditioning and creating professional goals, students will be prepared to enter the professional world with confidence. Prerequisites: senior standing and approval of the instructor.

4112  Senior Seminar II (2) SP  
This course is designed to assist students in making the transition from college to the “real world.” Through the development and understanding of creating resumes, auditioning and creating professional goals, students will be prepared to enter the professional world with confidence. Prerequisites: senior standing and the approval of the instructor.
4113 Costume Technology (I,II,III) F odd-numbered years
This course examines various craft skills and materials used in costume construction including dyeing, painting, distressing textiles, creation of patterns, construction of buckram, wire and wool felt bases, fitting, finishing, and trimming. Prerequisite: TH 2453

4123 Theatre Technology (I,II,III) F even-numbered years
A study in advanced areas of interest within theatre technology such as the use of alternative materials, processes not frequently used in production, computerized production tools, operations in productions, lighting and audio systems, show control, and hydraulic / pneumatic scenery systems. Prerequisite: TH 2453

4nnV Special Topics (1-6) F, SP
Various topics in dramatic literature and performance. (Examples: advanced scene design, advanced playwriting, etc.) Requires consent of the instructor.

Fashion and Design (FD)
Note- these courses may fulfill some requirements and / or elective opportunities in any of the theatre degrees. Please see advisor.

1213 Fundamentals of Design (3) F, S
Students study the design fundamentals and principles, working through a design concept from beginning to end, developing drawing abilities, and working with a community partner to design or create with the purpose of helping others. This course satisfies the SALT Tier II requirement.

1313 Perspectives of Design and Production I (3) F
Part of a two-class sequence, this course builds on the elements and principles of design as they pertain to entertainment design. Students in this course will develop analytical, critical, collaborative, conceptual, presentational, management, and design skills while learning to accomplish: drawing hand-drafted construction plans, creating scale models, painting costume renderings, learning fabric references, and understanding evocative and period research resources. Students will submit a portfolio of work to the instructor for a grade. Prerequisite: FD 1213

2313 Perspectives of Design and Production II (3) S
Part of a two-class sequence, this course builds on the elements and principles of design as they pertain to entertainment design. Students in this course will develop analytical, critical, collaborative, conceptual, presentational, management, and design skills while learning to: emphasize drawing, find and use visual references / written statements as the primary means of communication, explore art media, drawing, painting, and presentation in relation to design. Students will also learn to create with digital tools, research period and contemporary designers, and will submit a portfolio of work to the instructor for a grade. Prerequisite: FD 1213

3043 Media Design (3) S even-numbered years
Students explore the media creation process from concept to presentation, serve as a creative and skilled multimedia designer for events, study digital audio, animation, digital photography and video, digital imaging, gaming, entertainment multimedia, virtual reality, and other facets of new media with the intention of producing media in the context of being used in live performance. Prerequisite: FD 1213

3053 Design for the Camera (3) S odd-numbered years
Using television and film, projects include researching and making period-accurate props, a large studio design project, a project focusing on close-up design detail, design concepts for a short promotional music video, costume design for sides as actors form reels, and a challenging capstone project. The successful student will leave the course with reels of projects for their portfolio. Practicum enrollment in a film production section is required when taking this course. Prerequisite: FD 1213; Practicum required

3153 Draping (3) S
This course examines the process of creating a three-dimensional garment from the two-dimensional fabric. The principles and processes of draping, advanced flat-pattern making, and industrial construction methods, the nature of materials, body structure, function, and fashion are studied using a variety of materials are investigated through project work. Prerequisite: FD 1113, FD 1213, AR 1063

4143 Scene Painting (I,II,III) F Offered Odd Years
This course surveys application techniques for the entertainment painter, focusing on projects designed to provide the student with opportunities to handle a wide range of subject matter and to employ a variety of painting methods. Emphasis is placed upon the ability to reproduce details, colors, and styles. Students will serve on paint crew for all productions throughout the semester. Prerequisite: TH 2453
B.F.A. in Film with Track Emphasis

This pre-professional degree allows the dedicated film student an opportunity to take classes geared toward a specific interest in film. This degree is appropriate for those who upon graduation wish to go directly into the field of professional filmmaking. It is also designed for those who wish to go to graduate school for an M.F.A.

B.F.A. Degree in Film Production

The general film production degree plan is an excellent choice for students who love film but also have other interests.

Distinctives of the Film Department

Internships

Students are encouraged each summer to participate in internships throughout the city and the country.

Los Angeles Trip

Film students have a unique opportunity to spend a week in Los Angeles, the entertainment capital of the world. Tours of studios and famous landmarks will be arranged, with the week culminating in an internship with the Academy Awards® sponsored Sunscreen Film Festival in beautiful Hermosa Beach. Sunscreen provides numerous workshops and panels featuring industry professionals and celebrities, as well as opportunities to network.

Sundance Film Festival

Working in collaboration with some other Christian universities, Lipscomb film majors will have the opportunity to attend the world famous Sundance Film Festival. As part of this special group, film students will be privy to premiere tickets and private lectures with festival filmmakers and actors. After many of the screenings, there will be private talk backs with the group in order to discuss ideas and issues raised.

Strong Professional Connections

Lipscomb is committed to bringing in visiting artists with strong professional credentials. Some of the guests planned for the coming year include Sean Covell (producer, Napoleon Dynamite), John Jackson (casting director, The Descendants, Sideways), Dean Batali (TV Writer/Producer, Buffy The Vampire Slayer, That 70’s Show), and many more.

Faculty are working professionals

Our faculty don’t just teach, they do! Steve Taylor is an internationally known musician as well as an accomplished filmmaker with two theatrical releases under his belt. Dave DeBorde is an accomplished filmmaker in his own right and produced a theatrically released film nationwide in 2015, Old Fashioned. DeBorde has also worked professionally with transmedia storytelling, including video games. Additionally, the rest of the faculty includes Emmy winners and other active film and television content creators.

5 Minute Film Festival

Now in its second year, Lipscomb’s 5 Minute Film Festival was created by the Cinematic Arts department as a way to encourage students from all across campus to use their God-given creativity and make a short film. A panel of entertainment industry professionals will review the submissions and award cash prizes to outstanding films from two categories—narrative (fiction) and documentary — and the Grand Prize winner will be screened at the Nashville Film Festival, which will make it eligible for Academy Awards® consideration. Prizes will also be awarded for Best Actor, Best Actress, Best Original Music, Best Art Direction, Best Sound Design and Best Poster Design.

Film Screening Series

Throughout the year the Department of Cinematic Arts hosts a campus screening series that has included numerous sneak previews of movies prior to their theatrical release. These screenings are often followed by Q&As with the filmmaker.
Production Opportunities
Lipscomb’s Department of Cinematic Arts is committed to providing production opportunities for our students. In addition to film crew internships on Nashville-based productions, we also produce award-winning promos and will soon start work on a web series in partnership with the Theater Department.

Career Opportunities
- Actor
- Film Critic
- Arts Journalist
- Independent Filmmaker
- Videographer
- Press Agent
- Photographer
- Film Editor
- Studio Merchandising
- Film Distributor
- TV Distributor
- Story Editor
- Film archivist
- Researcher
- Casting Director
- Film Publicist
- Television Producer
- Camera Operator
- Digital Imaging Technician
- Colorist
- Shader
- Screenwriter
- Animator
- Script Supervisor
- Professional Personal Assistant to a Film Professional
- Talent Agent
- Talent Manager
- Film Professor
- Technicians

In addition to the fields listed above, there are other less obvious applications of the Film degree. Law schools, medical schools and the like are beginning to understand how powerfully the following skills, all integral to Film training, can equip one for “real life:” working within a deadline, collaborative effort, stamina, conceptual skills, analytical thinking, fiscal responsibility, creativity, working successfully with people, communication skills, management skills, organizational ability, making an idea become tangible, creative research, taking direction, problem-solving and the confidence to embrace new ideas.

Requirements for Majors
Film Production Major
B.F.A. degree program –
Total hours required - 67

Specific courses required:
- FICM 1013, 1023, 1603, 1703, 2013, 2023, 2033, 2043, 3013, 3023, 3033, 4013, 4603, 4033
- TH 1533
- COMM 3023, COMM 3653
- EN 219v, EN 219V-01, EN 419V-02, EN 4203-01
- CO 3083-01, CO 3433-01
- SN 4a4v
- TH 4102, TH 4112, TH 3491
- CO 1014, CO 2144, CO 3663,

Eight 1-hour practica are required

Requirements for Film Minor
Total hours required - 18

Specific courses required:
- Film 1603, 1023, 2043, 2033, 3033 and 2033

Course Descriptions
Film (FICM)
1013 History of TV and Film (3)
History of TV and Film - This survey course will give students a thorough understanding of the fascinating intersection between artistry and economics in Hollywood cinema from the beginning of film and television history to the present.

2013 Cinema Aesthetics (3)
This class helps students unpack the significance of the “worlds” that narrative films create, offering an innovative perspective on cinema as art. Drawing on aesthetics and the philosophy of art in both the continental and analytic traditions, as well as classical and contemporary film theory, it pulls together multiple approaches to understanding Cinema Aesthetics.
This class will approach film production from prep to post from the perspective of the independent film producer. This will include introductory workshops on all the different departments, including technical areas such as grip, electric, and camera. The students will learn how to break down and budget a script, schedule a shoot, create and fill out paper-work such as deal memos, call sheets, contracts, location scouting, holding auditions, etc.

This class will approach nonlinear film editing from logging footage to completing a motion picture. This will include accurately logging footage, titling, proper use of transitional elements and overall storytelling in the post-production process.

This course will give an overview of the art and science of cinematography. The course will concentrate on cinematic theory, use of lenses, use of focus, working with lights, thorough knowledge of how a camera works, mise en scene, properly framing shots, storytelling using a camera, and the responsibilities of a camera team on a film shoot.

This class will focus on film grip and lighting work. The course will cover everything from the basics of setting up a C-stand, to properly operating a dolly and setting up track. It will also introduce three point lighting and will survey different types of effective lighting for cinema and some of the common equipment that is used.

This class will focus on film grip and lighting work. The course will cover everything from the basics of setting up a C-stand, to properly operating a dolly and setting up track. It will also introduce three point lighting and will survey different types of effective lighting for cinema and some of the common equipment that is used.

This course will provide the skills and knowledge needed to directors. The class also investigates the art and language of filmmaking through these topics: framing and composition, camera angles, camera movement, blocking of actors, visualizing action, creating a sequence, script breakdown, and techniques for establishing mood, character, and conflict. By the end of class students will build on them. The course will concentrate on the finer points of story and screenwriting as well as advanced script analysis. The students will have three choices as to what kind of script they will write: A feature-length screenplay, three episodes of an original sitcom or two hour-long TV dramas.

This class will focus on advanced elements of film directing. The course will cover script analysis, blocking and working with actors. The course culminates in the completion of a short film.

Various topics in dramatic literature and performance. (Examples: advanced scene design, advanced playwriting, etc.) Requires consent of the instructor.

This course provides students with the tools to understand basic cinematic story structure, the creative vision to conceptualize their own story, the understanding of what it takes to complete a screenplay.

This course focuses on beginning film production where skills in the five disciplines—film producing, directing, cinematography, editing, sound recording, sound editing, and sound design—are all developed. Students learn to work in collaborative teams in multiple areas to fulfill a director's vision for a film. Prerequisite: TH 1533.

This course teaches the craft of film directing through analysis of the work of classic and contemporary directors. The class also investigates the art and language of filmmaking through these topics: framing and composition, camera angles, camera movement, blocking of actors, visualizing action, creating a sequence, script breakdown, and techniques for establishing mood, character, and conflict. By the end of class students will create a short film of their own. There is a required lab. Prerequisite: TH 1533.

Topics include producing in the digital age and acting for film.
School of Art and Design
Distinctives of the Art Department

The Department of Art has access to numerous museums, galleries, local artists' studios, conferences and graphic design firms and animation companies in Nashville. Prime museums include the Frist Center for the Visual Arts, Cheekwood Museum of Art, Tennessee State Museum and the Parthenon Gallery as well as Nashville's downtown public library, which has exhibitions and speakers on art, photography and graphic design. In addition, many local artists open their private studios to the public and show regularly around the city.

The department as well as the city of Nashville provides students with the opportunity to get involved with a variety of internships. Examples include our students working with other artists in their studios, education-based internships at local art institutions, and hands-on experience at various graphic design firms and agencies. The department also encourages our students to participate in Lipscomb's global learning programs.

The Department of Art offers a Visiting Artist Program (VAP) that serves to educate and foster a greater understanding and appreciation of contemporary art through critical discourse. This program features prominent artists throughout the academic year and brings them to Nashville to interact with students and the community over a period of two to three days.

Situated in Nashville, Lipscomb is positioned within driving distance of numerous cities with outstanding arts resources: St. Louis, Mo.; Birmingham, Ala.; Chattanooga, Tenn.; Indianapolis, Ind.; Chicago, Ill.; Louisville, Ky.; Memphis, Tenn.; Atlanta, Ga.; and Cincinnati, Ohio. Every academic year, art majors go on field trips with professors so that all art majors can experience their major area of graphic design, studio art and art education in an “out-of-school” context.

Career Opportunities

Industrial, technical and scientific artists are needed to prepare the thousands of visual aids and publications for business, government and educational institutions. Some of the opportunities available to art graduates include:

- Graphic designer
- Page designer
- Print designer
- Animator
- Art conservator
- Curator
- Creative art director
- Art educator
- Fine artist
- Exhibition designer
- Corporate art designer
- Industrial designer
- Arts management
- Professional photographer
- Theater designer/stage crafter

Departmental Admission Requirements

A strong academic background will be valuable. Any art courses or experiences requiring artistic skills should be sought. A portfolio of high school art work is required of all incoming students, freshmen and transfers, and will be used to determine initial admission to the program and scholarship recipients.

Please note: Post-foundation portfolio reviews will take place after a student has completed core foundation classes. Reviews will be conducted by faculty. If a student does not demonstrate foundational skills and abilities that are needed to gain access to the upper level courses, students will not receive the necessary recommendation for advancement in the program.

The Department of Art does not supply printing labs and does not cover students' printing costs.
Requirements for Majors

Graphic Design Major
B.F.A. degree program only
Total hours required— 77
Specific courses required—
Foundation courses:
Art 1033, 1043, 1053, 1213, 1513, 1723
Required graphic design specific courses:
Art 3713, 3723, 3733, 3773, 3913
Choice of 24 hours from the following:
Art 2053, 2253, 2263, 2313, 2323, 2363, 2613, 3113, 3623, 3913, 3123, 3763, 419V
Required art history courses:
Art 2513, 3133, 4813, 4823, 4843
Required Capstone courses:
Art 4912 and 4943

Note: The B.F.A. in graphic design has a built-in minor of art history. No other minor is required.

Studio Art Major
B.F.A. degree program only
Total hours required— 74
Specific courses required—
Foundation courses:
Art 1033, 1043, 1053, 1213, 1513, 1723
Required studio second tier courses:
Art 2253, 2313, 2613
27 elective hours selected from:
Art 2213, 2233, 2223, 2263, 2323, 3113, 3623, 3713, 4213, 419V (up to three rotating studio or history topics)
Required advanced tier courses: Art 431V, 4932
Required art history courses: Art 3133, 4813, 4823, 4843, 4933,

Note: The B.F.A. in studio art has a built-in minor of art history. No other minor is required.

Art Major - Graphic Design Concentration
B.A. degree program only
Total hours required— 60
Specific courses required—
Foundation courses:
Art 1033, 1043, 1053, 1213, 1513, 1723
Required Graphic design courses:
Art 2313, 3713, 3723, 3733, 3773, 3913
9 elective hours selected from: Art 2053, 2253, 2263, 2313, 2323, 2363, 2613, 3113, 3623, 3913, 3123, 3763, 419V, 4943
Required art history courses:
Art 2513, 3133, 4813, 4823, 4843

Note: Visual arts administration majors have a built-in minor in business and are not required to take another minor.

Art Major - Studio Concentration
B.A. degree program only
Total hours required— 69
Specific courses required in art— 51 hours
Foundation courses:
Art 1033, 1043, 1053, 1213, 1513, 1723
9 hours of second tier studio courses:
Art 2253, 2313, 2613
12 hours of art history courses:
Art 3133, 4813, 4823, 4843
Choice of 12 hours of studio course:
Art 2213, 2233, 2223, 2263, 2323, 3113, 3623, 3713, 4213, 419V (up to three rotating studio or history topics)

Note: Art therapy majors have a built-in minor in psychology and are not required to take another minor.

Art Therapy Major
B.A. degree program only
Total hours required— 69
Specific courses required in art— 51 hours
Foundation courses:
Art 1033, 1043, 1053, 1213, 1513, 1723
9 hours of second tier studio courses:
Art 2253, 2313, 2613
12 hours of art history courses:
Art 3133, 4813, 4823, 4843
Choice of 12 hours of studio course:
Art 2213, 2233, 2223, 2263, 2323, 3113, 3623, 3713, 4213, 419V (up to three rotating studio or history topics)

Note: Art therapy majors have a built-in minor in psychology and are not required to take another minor.

Visual Arts Administration Major
B.A. degree program only
Total hours required— 66
Specific courses required in art— 48 hours
Foundation courses:
Art 1033, 1043, 1053, 1213, 1513, 1723
Art history courses:
Art 2513, 4813, 4823, 4843
9 hours of electives selected from:
Art 2053, 2253, 2263, 2313, 2323, 2363, 2613, 3113, 3623, 3913, 3123, 3763, 419V
Specific courses required in business— 18 hours
Accounting 2503
Business Administration 3703
Entrepreneurship 2503
Management 3503 and 4453
Marketing 3503
*Economics 2413 must be taken prior to beginning this minor

Note: Visual arts administration majors have a built-in minor in business and are not required to take another minor.
Visual Arts Teaching Major
B. A. degree program only
I. General education required of secondary and K-12 teacher education students. See the Department of Education section.
II. Professional education
   A. Core professional education
   B. Specialized professional education Art 3503
III. Subject matter specialization
     Specific courses required—
     Foundation courses:
     Art 1033, 1043, 1053, 1213, 1513, 1723
     Other required courses:
     Art 2253, 2613, 3513, 4933 and three additional studio art courses of choice
     Art history courses:
     Art 4813, 4823, 4843

Note: Visual arts teaching majors have a built-in minor in education and are not required to take another minor.

Animation
Bachelor of Fine Arts
Total hours required— 67
Specific courses required
Art: 1XXX, 1723, 2233
Theater: 3023
Animation: 1113, 1123, 1213, 1223, 2013, 2413, 2513, 2523, 2613, 3013, 3033, 2713, 4713, 4723, 4733, 4743, 4012, 4822
Up to 12 hours of electives in art, theater, film, English or communications are recommended.

Bachelor of Arts
Total hours required— 55
Specific courses required—
Art: 1XXX, 1723, 2233
Theater: 3023
Animation: 1113, 1123, 1213, 1223, 2413, 2513, 2523, 2613, 3013, 2713, 4713, 4723, 4012, 4822

Requirements for Minors
Studio Art Minor
Total hours required— 18
Specific courses required
Foundations courses:
Art 1033, 1043, 1053
Second tier studio courses:
Art 2253, 2313, 2613

Art History Minor
Total hours required— 18
Specific courses required—
Art 3133, 4813, 4823, 4843, 4933, 491V (one rotating topic)

Animation Minor
Total hours required— 18
Specific courses required—
Foundations courses:
Art 1063
Animation 1113, 1213, 2413, 2513, 3013

Graphic Design Minor
Total hours required— 18
Specific courses required—
Foundations courses:
Art 1033, 1723
Required mid- to upper-level courses:
Art 2513, 3713 and 3723
Choose one elective from:
Art 2253, 2313, 3733, 3773, 3913
Choice of two additional courses in graphic design
Course Descriptions

Art (AR)

All studio-length courses have a $75 studio fee.

The first six courses (AR 1033, 1043, 1053, 1213, 1513 and 1723) are considered the core foundations curriculum and must be completed by all majors by the end of the second year of studies. All art majors must pass a sophomore portfolio review after their third semester of studies.

1033 Foundation Studio I (3) F

This course is the first in the sequence of courses where students are initiated into the process of art making. Students are taught the principles and elements of art and design and will be instructed on how to apply these in both traditional and non-traditional methods. Studio course meets six hours each week. Studio fee: $75.

1043 Foundation Studio II (3) SP

The second in the foundations sequence, this course applies a more rigorous application of principle techniques including traditional observational studies, 3D design and critical thinking. Prerequisite: AR 1033. Studio Course meets six hours each week. Studio fee: $75.

1053 Foundation Studio III (3) F

This course is the third required in the foundations sequence and allows the each student a freedom to explore previous unresolved propositions from Foundations Studio I and Studio II, along with developing an artist's statement. Students will be required to use this course to develop a portfolio to be presented at the end of their third semester of course work. Prerequisite: Art 1043. Studio fee: $75.

1213 Color Theory (3) F, SP

This course explores historic and contemporary approaches to color use in art and culture. Students are required to complete experiments and projects to understand the implications of color within a variety of creative and cultural contexts. Studio fee: $75.

1513 Conceptualization and Presentation (3) F, SP

This is a foundation course with emphasis on concept, visual language, and content. It includes studies in areas such as art criticism and analysis of visual culture. Studio fee: $75.

1723 New Media Studio (3) F, SP

This course sets to explore new forms of media including video, performance, and digital photography and design. Students will be lead through both historical and contemporary applications to gain a better understanding of how non-traditional forms of media are put into practice by artists, filmmakers and designers.

1XXX Figure Drawing (3) F

Introduction to the fundamentals of drawing the human form from observation. Students will use a variety of media as they learn the basics of line, gesture and forms pertaining to the specifics of the human anatomy. Studio fee: $75.

2213 Fundamentals of Ceramics (3) Offered on demand

Introduction to hand-built clay vessels and wheel throwing and the various processes and tools associated with these forms. Historical and contemporary overview of ceramics provided. Studio course meets six hours each week. Studio fee: $75.

2223 Intermediate Ceramics (3) Offered on demand

Intermediate hand building and wheel throwing encouraging students to develop independent strategies built on the Fundamentals of Ceramics. Prerequisites: Art 2213 and successful portfolio review. Studio course meets six hours each week. Studio fee: $75.

2223 Fundamentals of Sculpture (3) Offered on demand

Introductory-level sculpture course exploring the history of and current trends within contemporary sculpture. Studio course meets six hours each week. Studio fee: $75.

2253 Fundamentals of Printmaking (3) Offered on demand

This is an introductory course in the language of printmaking, stressing basic techniques in relief, intaglio and screen printing. Prerequisites: Art 1033, 1043, 1053, 1213, 1513, 1723.

2263 Intermediate Printmaking (3) Offered on demand

This course explores various modalities of printmaking practice. Prerequisite: Art 2253. Studio course meets six hours each week. Studio fee: $75.

2313 Fundamentals of Photography (3) F, SP

Introductory course in basic studio practice digital photography covering basic principles, use of the camera, and digital image processing and printing techniques. Emphasizes photography as a fine art stressing beginning visual awareness and craftsmanship. Digital SLR camera required. Prerequisites: Art 1033, 1043, 1053, 1213, 1513, 1723. Studio course meets six hours each week. Studio fee: $75.

2323 Intermediate/Advanced Photography (3) Offered on demand

Continuing course of practice in photography. Covers further advanced techniques in digital image editing, processing and printing with an emphasis on developing cohesive portfolios of work. Emphasizes photography as a fine art. Digital SLR camera required. Prerequisite: Art 2313. Studio fee: $75. This course may satisfy the SALT Tier II requirement.

2513 History of Graphic Design (3) SP

Lecture course that explores the processes of early communication modes to the current digital culture. History of print, typography and illustration pertaining to the overall culture of graphic design will be explored.

2613 Fundamentals of Painting (3) F

This course introduces student to the technique of oil painting. Students will learn processes and paint applications based on color mixing studies and observational studies. Prerequisites: Art 1033, 1043, 1053, 1213, 1513, 1723. Studio course meets six hours each week. Studio fee: $75.
3113 **Advanced Printmaking (3) Offered on demand**
Exploration in contemporary printmaking practices challenging preconceived notions of printmaking and its place in the contemporary art world. Prerequisite: Art 2263. Studio course - meets six hours each week. Studio fee: $75.

3123 **Creative Design for the Web (3) Offered on demand**
This course discusses the application of graphic design practice and theory to web design. Current trends in web design may also be discussed, including how design and coding fundamentals are applied to solving problems for clients. Prerequisites: Art 3723 and Information Technology 2053. Studio fee: $75.

3133 **Art Theory (3) SP**
This course provides exposure to seminal authors and their work of art theory, beginning with Plato's Republic through present. Students gain a broad understanding of key concepts from selected readings.

3503 **Methods of Teaching Visual Arts (3) Offered on demand**
Current methodology in secondary art curriculum, such as developing and leading art experiences, developing lesson plans, and understanding theories of art criticism. Field experience required. For the secondary teacher of art. Prerequisite: Art 3513.

3513 **Art for Children (3) F, SP**
This course examines concepts, practices, curriculum integration and issues in discipline-based art education. Emphasis on ways of stimulating, guiding and evaluating art learning experiences for children.

3623 **Intermediate Painting (3) Offered on demand**
This course explores various modalities of traditional and contemporary painting practices, with experimentation in a variety of painting mediums including oil, acrylic and encaustics. Prerequisite: Art 2613. Studio course meets six hours each week. Studio fee: $75.

3713 **Foundations in Graphic Design (3) F, SP**
This course emphasizes visual literacy in graphic design. Students will gain the ability to decipher successful from unsuccessful implementation of the visual elements of design by solving graphic design problems. The learner will also apply the fundamentals of visual literacy in design to current industry software and file management. Prerequisites: Art 1722 and 1411. Studio course meets six hours each week. Studio fee: $75.

3723 **Typography (3) F, SP**
This course covers the anatomy of type, the identification of fonts by their respective class and family, and the successful and unsuccessful use of type. Each assignment will be directed toward understand methods of communication through letterforms, while negotiating the semantics found between letterforms and their context. Prerequisites: Art 3713 and 3773. Studio course meets six hours each week. Studio fee: $75.

3733 **Trademarks and Identity Systems (3) F**
This course looks at the history, development, and theory of logo design and identity systems. Students complete projects designed to concentrate on logos, trademarks, identity systems, and branding campaigns. Prerequisite: Art 3713 and 3773. Studio course meets six hours each week. Studio fee: $75. This course may satisfy the SALT II Tier requirement.

3763 **Packaging Design (3) Offered on demand**
This course focuses on the application of graphic design to simultaneously occupied 2-d/3-d world of product packaging. Projects will be designed and printed to exist in 3-dimensions. Packaging problem solving, project requirements and building applications will be presented through hands-on training in the development of product packaging. Prerequisite: Art 3773. Studio course meets six hours each week. Studio fee: $75.

3773 **Designing from the Grid (3) F, SP**
This course is a thorough introduction to the grid as an organizing element in graphic design, including its history and uses. The learner will focus on creating grids for print and web. Prerequisite: Art 3713. Studio course meets six hours each week. Studio fee: $75.

3913 **Advanced Typography (3) SP**
This course is a continuation of Art 3723 Typography, with a focus on more advanced projects. This course covers the anatomy of type, the identification of fonts by their respective class and family, and the successful and unsuccessful use of type. Each assignment will be directed toward understand methods of communication through letterforms, while negotiating the semantics found between letterforms and their context. Prerequisite: Art 3723. Studio course meets six hours each week. Studio fee: $75.

401V **Independent Study I (1-3) F, SP, SU**
Independent study courses deepen student understanding of a specified concentration of study. Granted on a case-by-case basis, a total of three hours is permitted toward a student's major.

419V **Special Topics in Art (1-3) Offered on demand**
Topics vary. Some special topics courses may be assessed a studio fee. This course may satisfy the SALT Tier II requirement.

4213 **Advanced Painting (3) Offered on demand**
This course is an exploration in contemporary painting practices. Pre-conceived notions of painting are challenged in contemporary art. The student gains familiarity with creative painting techniques, concepts and emphasizes its criticality and contemporaneous aspects. Prerequisite: Art 3623. Studio course meets six hours each week. Studio fee: $75.

431V **Advanced Studio (3,6) Offered on demand**
Emphasizes portfolio development and self-directed studio practice. Students develop a body of work for their senior exhibiton and professional portfolio. Prerequisite: At least one of the advanced studio courses offered by the department. Studio course meets six hours each week. Studio fee: $75.

480V **Art Travel (1-3) F, SP, SU Offered on demand**
Travel to major cultural centers to view significant works of art. Class lectures, prior to travel, will establish a context for viewing the collections of major museums and galleries. Follow-up research is required. A total of three hours is permitted towards a student's major.
4813  **Survey of History of Art I (3) F**  
This course presents an intensive study of the artistic periods from the Prehistoric Age to the Gothic Era. Strong emphasis is placed on the student's ability to approach art through oral and written components as well as critical thinking.

4823  **Survey of History of Art II (3) SP**  
This course presents an intensive study of the artistic periods from the Renaissance to the 20th century.

4843  **Art Since 1940 (3) SP**  
This course presents an intensive study of the artistic periods from 1940 to contemporary times. Art is stylistically and contextually analyzed with particular attention given to critical theories and history pertaining to the works of art.

491V  **Internship in Art (1-3) F, SP, SU**  
This course provides students the opportunity to gain vital experience in a work setting. Prerequisites: Junior standing or above, 3.0 GPA, must have successfully completed portfolio review, and permission of department chair is required. Six hours is permitted toward a student’s major.

4912  **Capstone: Portfolio Development and Portfolio Review (2) F, SP**  
Required of B.F.A. in Graphic Design majors during their last semester. Presentation to and approval by an adjudicating committee composed of full and adjunct professors in the Department of Art is required. This presentation includes work from previous courses, influences and directions for future growth as well as a concise agenda for the Capstone. Prerequisite: All required and additional courses for the B.F.A. in graphic design. Studio fee: $75.

4932  **Capstone: Professional Studio Practices and Senior Exhibition (2) F, SP**  
Required of B.F.A. in Studio Art majors during their last semester. Presentation to and approval by an adjudicating committee composed of full and adjunct professors in the Department of Art is required. This presentation includes work from previous courses, influences and directions for future growth as well as a concise agenda for the Capstone. Prerequisite: All required and additional courses for the B.F.A. in studio art. Studio fee: $75.

4933  **Christianity in the Visual Arts (3) SP**  
This course explores the history of Christian imagery, its changing role in the context of worship, and its place in the contemporary art scene.

4943  **Graphic Design Firm (3) SP**  
This is the final required studio course for graphic design majors. This class focuses on professional best practices, business structure, and client best practices. If live client projects are involved, the class structure will mimic that of a real design firm, with the professor acting as art director and the students taking on the role of production designers. SALT credit course. Prerequisites: Art 3713, 3723, 3733, 3773, 3913. Studio course meets six hours each week. Studio fee: $75. This course may satisfy the SALT Tier II requirement.

**Animation (AM)**

1113  **2D Character Animation I (3) F**  
Introduction to the core, 12 principles of animation as created by the Disney Animation Masters. Students will learn drawing, acting and movement observational skills through exercises in 2D traditional animation. Prerequisite: AM 2013

1123  **2D Character Animation II (3) SP**  
Building on the fundamentals learned in 2D Animation I, this class will introduce students to stronger performance animation exercises. This class will include introductions to pantomime character performances, lip-sync (dialogue) animation techniques, and “tra-digital” vector based pipelines. Prerequisites: AM 1113

1213  **Character Design I (3) F**  
This course is an introduction to the process of designing characters for film, television, Web and video games. This class will analyze and use the process of “shape-based” character design and what makes a character strong and appealing. Personality, posing and acting will also be discussed to achieve optimum results.

1223  **Character Design II (3) SP**  
Building off Character Design I, this class will delve further into creating a “cast” of characters for a film, television, Web or video game project. Different styles will be analyzed and an emphasis will be placed on turn sheets, expression model sheets and final color models of characters for the student’s CG modeling and short animation thesis project. Prerequisite: AM 1213

2013  **Action Analysis I (3) F, SP**  
Students will learn the mechanics behind human and animal locomotion, which is core knowledge to any character animation performance. Live models and film clips will be used in class for students to sketch and analyze. Prerequisites: AR 1063

2413  **History of Animation (3) F**  
This course is a survey of the history of American animation. It examines technological, conceptual and aesthetic landmarks from the early 20th century to the present. Students will create small projects as well as written assignments pertaining to course topics.

2513  **Storyboarding for Animation I (3) F**  
This course introduces students to storytelling using sequential visuals. Film, shot and cutting theory will be discussed. Assignments are designed to teach students screen design and pacing. Prerequisites: AM 1113, 2413

2523  **Storyboarding for Animation II (3) SP**  
Through individual approaches and expression in traditional and digital media, students will practice visual communication by juxtaposing and sequencing imagery to tell a story. The course culminates with finished storyboards for the Senior Thesis short film. Prerequisites: AM 2413, 2513
2613 Drawing for Animation I (3) F
This course is designed to instruct students in visual development artwork. The focus will be on the exploration of ideas and the generation of characters, environments and design applications. Students are introduced to the elements of gesture, composition, staging, concept development, color and spatial relationships. Prerequisites: AM 1223 and TH 3023

2623 Drawing for Animation II (3) SP
This course focuses on advanced study in descriptive design. Students will be expected to advance skills in character and environment design as they relate to story lines. Key elements will be the advancement of craftsmanship and conceptual skills that will be applied to the senior thesis. Prerequisites: AM 1223, 2613

2713 Concept Development (3) F, SP
Introduction to concept development processes. The course explores techniques for creating ideas for effective animation including research, analysis, brainstorming and improvisational techniques. Material created in this class is meant to form elements for subsequent conceptual work. Prerequisites: AM 1213, TH 3023

3013 CG Modeling and Lighting I (3) F
This course explores the principles of model building, rigging, color and lighting as applied to a series of stylized and anatomical characters. Students explore tools and apply them to various problems to find modeling and rigging solutions. Prerequisite: AM 1223

3033 CG Modeling and Lighting II (3) SP
Further development of skills in model building, rigging, color and lighting. Concentration will be focused towards final CG character models for the senior thesis short film. Prerequisites: AM 3013

3413 History of Animation II (3) SP
This course focuses on the history and aesthetics of animation with references to related arts such as cinema, puppetry and comics. Screenings include a wide range of commercial and experimental work produced globally over the past century. Students create small projects and written work pertaining to course topics. Prerequisite: AM 2413

4713 Computer Animation I (3) F
Beginning with a brief overview of Disney’s 12 Fundamental Rules of 2D Animation, students are introduced to 3D animation using MAYA software. Emphasis is on character performance, weight, posing and character mechanics. Students will be asked to develop ideas using traditional 2D methods before each 3D project. Prerequisite: AM 3013

4723 Computer Animation II (3) SP
This course is a continued study in principles of computer animation using MAYA animation software. Students will have the option of initiating the development of their senior thesis short film. Prerequisites: AM 3033, 4713

4733 Computer Animation III (3) F
This course is a continued study in principles of computer animation using MAYA animation software. Students will have the option of initiating the development of their senior thesis short film. Prerequisites: AM 3033, 4723

4743 Computer Animation IV (3) SP
This course is a continued study in principles of computer animation using MAYA animation software. Students will need to begin development of their senior thesis short film. Prerequisites: AM 3033, 4733

4012 Animation Capstone I (2) F, SP
This course is designed to allow students continued time to develop and process their senior thesis short film. Students should begin this course having already developed storyboards and models. This course is primarily for the animation phase.

4822 Animation Capstone II (2) F, SP
The course represents the final phase of the senior project and career preparation. Students focus on the postproduction of their senior thesis short film including final editing and rendering, reel updates, self-promotional support opportunities such as competitions and film/animation festivals. Prerequisite: AM 4012
The mission of the Department of Fashion and Design is to enable inspiration, creation, and renovation as a means to serve the community. Our heart is to support the five major pillars of the University (Faith, Community, Knowledge, Innovation, and Service) by training the next generation of designers, managers, and merchandisers to impact the world. The Department incorporates programs in four areas to provide a synergistic design playground—Fashion Merchandising, Interior Design, Fashion Design, and Entertainment Design.

Distinctives of the Department of Fashion and Design

Fashion Merchandising/Textiles and Apparel
The Fashion Merchandising Program at Lipscomb is an interdisciplinary program including Fashion and Design as well as business. Students receive training in all areas of the fashion and apparel industry, including selection, design, construction, history, current trends, manufacturing and retail merchandising. The Fashion Design Program places an emphasis on textiles and their uses in apparel and the home. Students study construction, textile chemistry, pattern design and fundamentals of fashion for today's consumers.

One of the popular aspects of these programs is the New York Study Tour. Students visit design houses, market shows, retailers, museums and the Fashion Institute of Technology as part of this course. This popular travel course provides an excellent opportunity for students to see the fashion industry at work, as well as to network with designers and manufacturers for potential internships.

Students are also able to connect with local fashion professionals and have the opportunity to study leaders in the fashion industry. Many opportunities exist within the local community for internships, employment and connections with local leaders in the fields of fashion design and retailing.

The collection of Halston pieces, donated to Lipscomb, includes historic designer garments from the legendary House of Halston, as well as patterns, notes, scrapbooks and videos of iconic designers.

Entertainment Design
The Entertainment and Design Program at Lipscomb is an exciting and innovative way to prepare yourself for the career path of the future. From areas of specialty including Theatre, Film, Industrials / Events / Amusement Parks, or anything in the area of Performing Arts Management; there are many opportunities for you to engage in the Entertainment Industry, a bustling $31 billion revenue industry; also, an industry in need of believer- artists at the foundation of design and production.

Study to become an artist in areas of costume design, lighting design, media design, scenic design, sound design, or some combination. These artists have vibrant futures in front of them with the ability to easily network and offer design services to help the next company, customer, or event be successful and transform lives.

A popular experience for students in the Entertainment Design Program is the opportunity to study abroad in London. Students may get the opportunity to spend 4 or 5 weeks abroad where they will experience live design, see creation at its finest in the acclaimed museums of London, and have their lives transformed in many other ways.

Students are also able to connect with resources in other departments and colleges on campus which open doors for design in areas such as film and production, video game development, website interactivity, music industry and concerts, and many, many more. The possibilities to be one of the next believer artists are many!
## Career Opportunities

Students who choose a major in family and consumer sciences at Lipscomb may select an area of concentration in which they are particularly interested. There are numerous career opportunities in this field.

### Career Opportunities in the Fashion Merchandising and Fashion Design

- Clothing Pattern Maker
- Fashion Sales Representative
- Accessories Designer
- Product Manager
- Showroom Sales Representative
- Pattern Grader
- Costume Designer
- Fashion Illustrator
- Sample Maker
- Shoe Designer
- Textile Artist
- Fashion Buyer
- Visual Merchandising
- Fashion Coordinator and Fashion Director
- Boutique Owner
- Retail Merchandiser
- Fashion Photographer
- Fashion Stylists
- Fashion Editor
- Fashion Public Relations Specialist
- Fashion Writer
- Graphic Designer
- Fashion Runway Model
- Account Executive
- Apparel Business Owner
- Computer-Aided Designer
- Embroidery Designer
- Fashion Colorist
- Fabric Librarian
- Fashion Forecaster
- Fashion Buyer
- Visual Merchandising
- Fashion Coordinator and Fashion Director
- Boutique Owner
- Retail Merchandiser
- Fashion Photographer
- Fashion Stylists
- Fashion Editor
- Fashion Public Relations Specialist
- Fashion Writer
- Graphic Designer
- Fashion Runway Model
- Account Executive
- Apparel Business Owner
- Computer-Aided Designer
- Embroidery Designer
- Fashion Colorist
- Fabric Librarian
- Fashion Forecaster

### Career Opportunities in Entertainment Design

- Production Designer
- Event Coordinator
- Lighting Designer
- Scenic Designer
- Projections Designer
- Live Audio Engineer
- Sound Designer
- Industrial and Event Designer
- Facilities Manager
- Costume Designer
- Digital or Media Graphic Designer
- Electrician
- Audio Technician
- Carpenter
- Scenic Painter
- Wardrobe
- Costume Shop Manager
- Design Consultant
- Media Sales
- Recreation
- Amusement Parks
- Consulting
- Key Grip
- Best Boy
- Gaffer
- Artistic Director
- Marketing Manager for Arts Organizations
- Technical Director
- Production Coordinator
- Props and Special Effects
- Stage Manager
- Venue Manager
- Commercials
- Television
- Corporate / Industrial Production Technicians
- Research and Development for Vendors
- Sales Managers for Technical Companies

## Requirements for Majors

### Fashion Merchandising (Corporate Track)
B.A. or B.S. degree program
Total hours required— 66

- Department Core requirements – 9 hours
  - Fashion and Design 1213
  - Art 1063, 1723
- Specific courses required—
  - Fashion and Design 1011, 1113, 2113, 2133, 3103, 3113, 3114, 3123, 3143, 404V, 4092
  - Accounting 2503
  - Business Administration 3703
  - Economics 2413
  - Management 3503
  - Marketing 3503, 3573

Nine hours selected from:
- Fashion and Design 1123, 215V, 3133, 400V
- Information Technology 2043, 2223
- Marketing 3533, 3543, 3553, 3753

Note: A General Business minor is satisfied with this program.

### Fashion Merchandising (Entrepreneurial Track)
B.A. or B.S. degree program
Total hours required— 66

- Department Core requirements – 9 hours
  - Fashion and Design 1213
  - Art 1063, 1723
- Specific courses required—
  - Fashion and Design 1011, 1113, 2113, 2133, 3103, 3113, 3114, 3123, 3143, 404V, 4092
  - Business Administration 3703
  - Entrepreneurship 2503, 3543, 4403, 4453, 4543

Nine hours selected from:
- Fashion and Design 1123, 215V, 3133, 400V
- Information Technology 2043, 2223
- Marketing 3533, 3543, 3553, 3753

Note: A minor in Entrepreneurship is satisfied with this program.

### Fashion Design
B.A. or B.S. degree program
Total hours required— 54

- Department Core requirements – 9 hours
  - Fashion and Design 1213
  - Art 1063, 1723
- Specific courses required—
  - Fashion and Design 1011, 1113, 1123, 2113, 2133, 3103, 3123, 3133, 3143, 3153, 404V, 4092
  - Art 1213

Nine hours selected from:
- Fashion and Design 1123, 215V, 3053, 3133, 37nV, 400V, 401V, 404V
- Information Technology 2223
- Entrepreneurship 2503
- Marketing 3503
- Theatre 3053, 3491, 4113
Entertainment Design
B.F.A. degree program
Total hours required—67
Department Core requirements—9 hours
Fashion and Design 1213
Art 1063, 1723

Theatre Emphasis
Specific courses required—
Fashion and Design 1313, 2313
Theatre 1513, 1533, 2113, 2453, 3013, 3033, 4102, 4112
Nine hours Arts History
Required—Theatre 3433, 3443
Three hours selected from:
Fashion and Design 3103, 3143
Art 4813, 4823, 4843
Animation 2413
Film and Creative Media 1XX3
Nine hours upper level Design or Production selected from:
Fashion and Design 3043, 3053, 3153, 4143
Theatre 3053, 3063, 3073, 3133, 4113, 4123
Four hours selected from:
Fashion and Design 37nV, 400V, 401V, 404V
Eight 1-hour practica are required (TH 3491)

Note—see the Theatre Department section of the catalog for more information on the Theatre Core requirement.

Requirements for Minors

Fashion Merchandising Minor
Total hours required—18
Specific courses required—
Fashion and Design 2113, 2133, 3113, 3123
Six hours selected from:
Management 3503
Marketing 3503
Entrepreneurship 2503

Interior Design Minor
Total hours required—18
Specific courses required—
Fashion and Design 1213, 2113, 2233, 2243, 3323
Three hours selected from:
Fashion and Design 400V
Business Administration 3703
Information Technology 2043, 2223
Entrepreneurship 2503

Course Descriptions

Fashion and Design (FD)

1011 Professional Orientation (1) F
A study of the discipline as well as career opportunities within the related areas of specialization. Required of all Fashion majors (Design and Merchandising); to be completed prior to declaration of major in the department. Prerequisite: none; Instructor Approval Required: no

1113 Clothing Construction I (3) F, SP
Student acquires skills in garment construction, fitting techniques, and use of construction equipment. Students should be able to apply intermediate apparel construction principles, techniques and skills in the production of various garments including design concepts, selecting and preparing patterns, operating sewing equipment, and completing a sewing project. Students will submit a portfolio of work to the instructor for a grade. Lecture/lab class. Prerequisite: none; Instructor Approval Required: no

1123 Clothing Construction II (3) F, SP
Emphasis on unique and creative designs with manipulation of appropriate and more difficult fabrics. The student will focus on the planning and construction of an ensemble of intermediate complexity; and will gain more confidence and speed in their design developments, pattern making and construction. Prerequisite: FD 1113; Instructor Approval Required: no

1213 Fundamentals of Design (3) F, SP
Study the design fundamentals and principles; work through a design concept from beginning to end; develop drawing abilities in various drawing styles; and work with a community partner to allow for designing or creating with the purpose of helping others. This course satisfies the SALT Tier II requirement. Prerequisite: none; Instructor Approval Required: no

1313 Perspectives of Design and Production I (3) F
Part of a two-class sequence, this course builds on the elements and principles of design as they pertain to entertainment design. Students in this course will develop analytical, critical, collaborative, conceptual, presentational, management, and design skills while learning to accomplish: drawing hand-drafted construction plans, creating scale models, painting costume renderings, learning fabric references, and understanding evocative and period research resources. Students will submit a portfolio of work to the instructor for a grade. Prerequisite: FD 1213; Instructor Approval Required: no

2113 Textiles (3) SP
Natural and man-made fibers and their development into yarns and finished fabrics. Physical properties, uses, and care of fabrics. Prerequisite: none; Instructor Approval Required: no

2133 Fashion Industry (3) F
A study of contemporary design, designers and trends in the fashion industry. This course gives a comprehensive overview of all aspects of the fashion industry including women’s, men’s, accessories and home. Emphasis is placed on product development and the role of technology and globalization. Suitable for non-majors. Prerequisite: none; Instructor Approval Required: no

215V Interior Fabrications (1,2,3) S
Offered even-numbered years
Student acquires skills in construction of pillows, window treatments, and bed and bath items. Student completes samples as well as finished products. Lecture/lab class. Prerequisite: FD 1113; Instructor Approval Required: no
2233 Interior Design I (3) F
A study of space requirements, using the systems approach, with attention given to architectural styles, construction, and the reading, judging and drawing of house plans. Prerequisite: FD 1213; Instructor Approval Required: no

2243 Interior Design II (3) SP
Study of the components of an interior including wall, floor, window treatment, lighting, furniture arranging, accessories, fabric selection and planning and designing limited and complex living spaces. Prerequisites: FD 1213, 2233; Instructor Approval Required: no

2313 Perspectives of Design and Production II (3) SP
Part of a two-class sequence, this course builds on the elements and principles of design as they pertain to entertainment design. Students in this course will develop analytical, critical, collaborative, conceptual, presentational, management, and design skills while learning to: emphasize drawing, find and use visual references/written statements as the primary means of communication, explore art media, drawing, painting, and presentation in relation to design. Students will also learn to create with digital tools, research period and contemporary designers, and will submit a portfolio of work to the instructor for a grade. Prerequisite: FD 1213; Instructor Approval Required: no

3043 Media Design (3) SP, even years
Explore the media creation process from concept to presentation; become a creative and skilled multimedia designer for events; study digital audio, animation, digital photography and video, digital imaging, gaming, entertainment multimedia, virtual reality, and other facets of new media; with the intention of the student producing media in the context of being used in live performance. Prerequisite: FD 1213; Instructor Approval Required: no

3053 Design for the Camera (3) SP, odd years
Using television and film, projects include researching and making period-accurate props, a large studio design project, a project focusing on close-up design detail, design concepts for a short promotional music video, costume design for sides as actors form reels, and a challenging capstone project. The successful student will leave the course with reels of projects for their portfolio. Practicum enrollment in a film production section is required when taking this course. Prerequisite: FD 1213; Instructor Approval Required: no; Practicum required

3103 History of Costume (3) F
Survey of the development of clothing from ancient civilization through the 19th century. Specific styles, as well as social, psychological and economic aspects of clothing are covered. Prerequisite: none; Instructor Approval Required: no

3113 Fashion Buying and Merchandising (3) SP
Fundamental study of the fiscal management and proficiency of the contemporary retail environment. Considerable study will be dedicated to the structure of the retail industry, quantitative procedures for planning and analyzing sales, inventories and profits. Emphasis is placed on pricing and purchasing retail inventories. Prerequisite: none; Instructor Approval Required: no

3123 Display and Promotion (3) F
A study to facilitate an understanding of the essentials of visual merchandising and its relationship to the buying, selling and marketing of retail merchandise. An understanding of design, lighting and materials is developed. Students will gain hands-on experience in visual display and fashion show production. Prerequisite: none; Instructor Approval Required: no

3133 Flat Pattern Design (3) SP
Offered odd-numbered years
The flat pattern method of making patterns. Half-scale patterns are used for learning purposes. A full-scale sloper is made for the individual and a garment is designed. Prerequisite: FD 1213; Instructor Approval Required: no
3143 20th Century Fashion (3) SP
This course will examine the history of fashion from the U.S., Europe, Asia and other influential countries from 1898 to the present. A comprehensive study will be explored for the social, economic and technological themes that helped shape each era. Prerequisite: none; Instructor Approval Required: no

3153 Draping (3) S
Examines the process of creating a three-dimensional garment from the two-dimensional fabric. The principles and processes of draping, advanced flat-pattern making, and industrial construction methods, the nature of materials, body structure, function, and fashion are studied using a variety of materials are investigated through project work. Students excelling in this course will demonstrate basic draping skills, and the ability to create pattern shapes for any design. Prerequisites: FD 1113, FD 1213, AR 1063; Instructor Approval Required: no

3323 Materials and Resources for Interior Design (3) SP
Study of current products and resources available to interior designers. Includes a supervised sponsored trip to a major market. Trip expenses are not included in tuition. Prerequisite: none; Instructor Approval Required: yes

37nV Special Topics (1, 2, 3)
Topics of special interest in the areas of Fashion, Fashion Merchandising, Interior Design, and Entertainment Design. Prerequisite: none; Instructor Approval Required: yes

400V Travel (1, 2, 3) SP
Offers opportunity to gain experiential knowledge about specific areas of specialization within the Fashion, Fashion Merchandising, Interior Design, and Entertainment Design industries. Repeatable up to six hours with chair approval. Prerequisite: none; Instructor Approval Required: yes

401V Independent Study and Research (1, 2, 3)
Offered on demand
Advanced study or research in a specific area of Fashion, Fashion Merchandising, Interior Design, or Entertainment Design. Prerequisites: Courses in the area in which independent study is to be done and with the approval of the academic chair. This course may satisfy the SALT Tier II requirement. Prerequisite: none; Instructor Approval Required: yes

404V Internship in Fashion and Design (1, 2, 3)
Offered on Demand
Supervised field work in an institution or agency that has an established program or purpose related to the student's chosen area of concentration. The student observes, works and contributes to the typical operation of the particular setting. Prearranged and supervised experience must be completed during one term, with regularly scheduled meetings with the instructor and/or supervisor. To be taken in the junior or senior year, after completing a minimum of six upper-division hours in the concentration. May be repeated for up to 6 hours credit. This course may satisfy the SALT Tier II requirement. Prerequisite: none; Instructor Approval Required: yes

4092 Senior Seminar (2) SP
Comprehensive survey, current trends and projects in the various areas of Fashion, Fashion Merchandising, Interior Design, and Entertainment Design. Prerequisite: Senior classification; Instructor Approval Required: yes

Theatre Design Courses (TH)

3133 Stage Management (3) SP even years
Work through the Stage Management process from pre-production to post-production. Learning from area professionals and practicing on productions simultaneously; it is recommended to enroll in the Stage Management section of practicum when taking this course concurrently. Prerequisite: TH 2453; Instructor Approval Required: no

4113 Costume Technology (1, 2, 3) F odd years
Examines various craft skills and materials used in costume construction including techniques such as dyeing, painting, distressing textiles’ creation of patterns, construction of buckram, wire, and wool felt bases, fitting, finishing, and trimming to provide examples. It is recommended to also enroll in the Costume section of practicum when taking this course concurrently. Prerequisite: TH 2453; Instructor Approval Required: no

4123 Theatre Technology (1, 2, 3) F even years
A study in advanced areas of interest within Theatre Technology such as the use of alternative materials, processes not as frequently used in production, advanced technology like computerized production tools, operations in productions, lighting and audio systems, show control, and hydraulic / pneumatic scenery systems. Prerequisite: TH 2453; Instructor Approval Required: no

4143 Scene Painting (1, 2, 3) F odd years
This course surveys application techniques for the entertainment painter. The course focus is on class projects designed to provide the student with opportunities to handle a wide range of subject matter and to employ a variety of painting methods. Emphasis is placed upon the ability to reproduce details, colors, and styles. Students will learn the role of the scenic artist and their crew. Students will serve on paint crew for all productions throughout the semester. Prerequisite: none; Instructor Approval Required: no

3053 Costume Design (3) F even years
Costume designing from a production approach through design theory, figure drawing and a study of fabric. Prerequisite: FD 1213; Instructor Approval Required: no

3063 Lighting Design (3) F odd years
Teaches students the concepts of lighting design and lighting technology. Students will learn how to implement communication, technology, organization and creativity in the lighting industry. Prerequisite: FD 1213; Instructor Approval Required: no

3073 Scene Design (3) F even years
This course will allow students to develop drafting, rendering, painting, model-making and communication skills. Students will study historical, as well as contemporary, design techniques. Prerequisite: FD 1213; Instructor Approval Required: no